



## **1130 Continuous System Modeling Program**

**(1130-CX-13X)**

### **System Manual**

This manual provides detailed information to assist the user in gaining a more thorough knowledge of the programming logic employed in the application.

The System Manual presents flowcharts, flowchart narratives, a list of switches, and program listings.

Second Edition

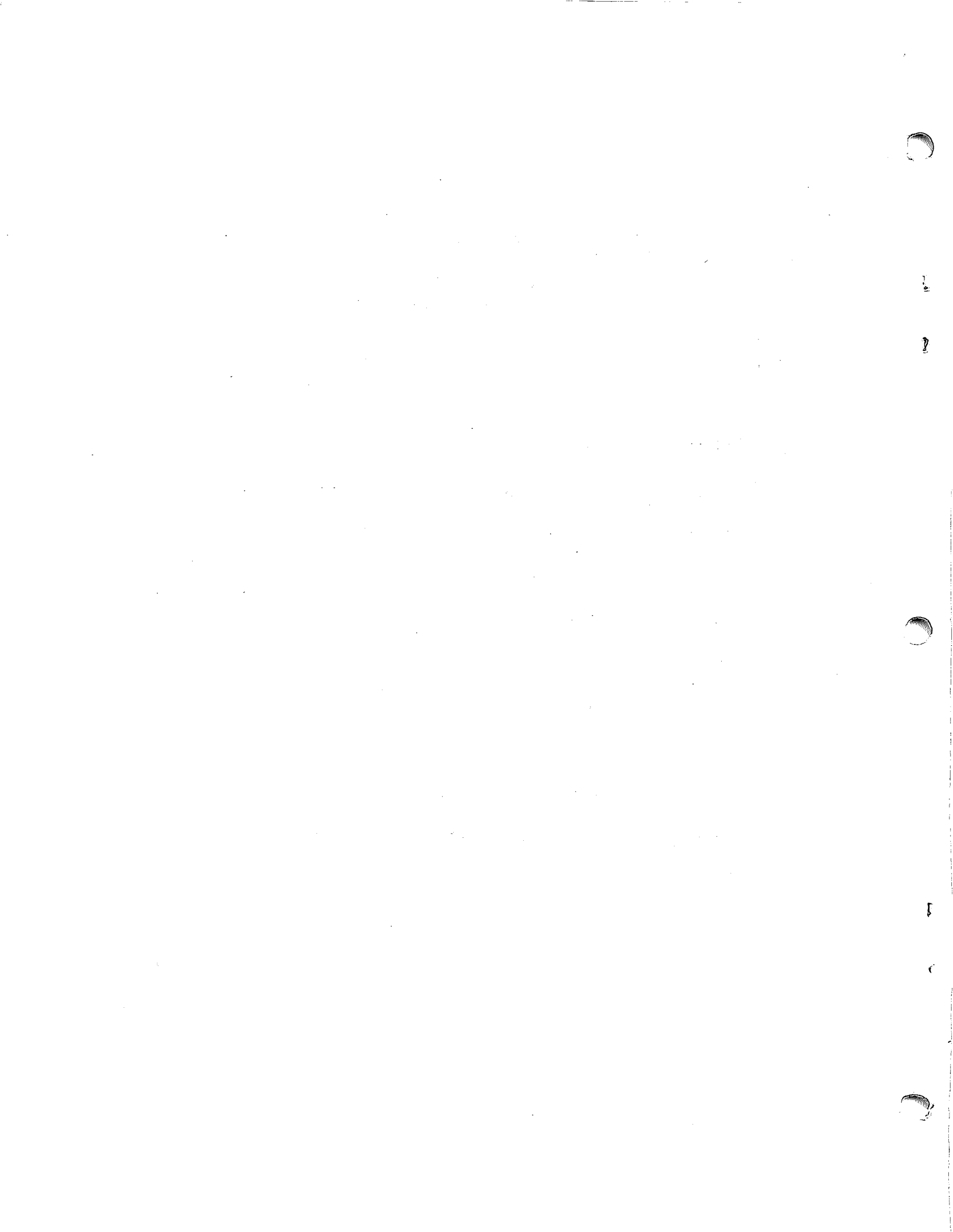
H20-0284-1 is a minor revision, incorporating TNL N20-1015, and does not obsolete H20-0284-0 with N20-1015.

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# SYSTEM MANUAL

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## FLOWCHARTS

The flowcharts are in the following order:

- System - The overall system flowchart
- Deck one  
(CSA) - Required Program Routines
  - CSMP - Main Program
  - CSM0 - Initialization Routine
  - CSM1 - Configuration Specification Routine
  - CSM2 - Presort Routine
  - CSM3 - Sort Routine
  - CSM4 - Initial Conditions and Parameters  
Specification Routine
  - CSM5 - Function Generator Intercept  
Specification Routine
  - CSM6 - Punch Data Routine
  - CSM7 - Request Timing Information Routine
  - CSM10 - Control Computation and Output Routine
  - CSM11 - Computation Routine
  - CSM12 - Sense Switch Option Routine
  - CSM13 - Block Interrogation Routine

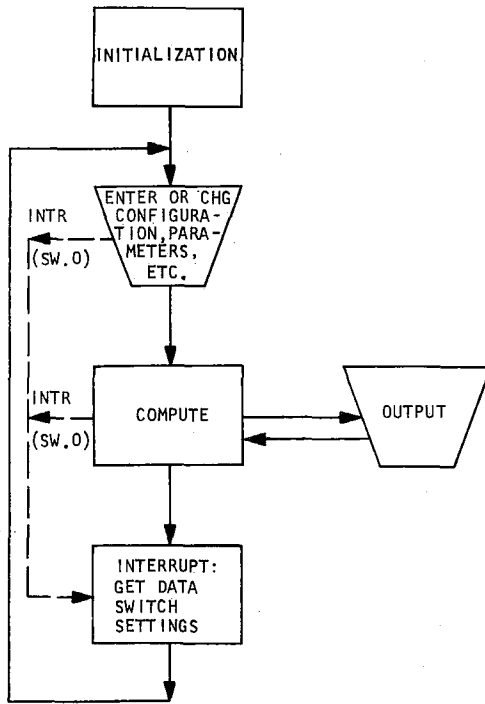
- Deck two  
(CSB) - Routines for System with 1627 Plotter
- CSM8 - Printer Output Routine
  - CSM8A - Request Print Information Routine
  - CSM9 - Plotter Control Routine
  - CSM9A - Plot Grid Routine
  - CSM9B - Request Plot Information Routine

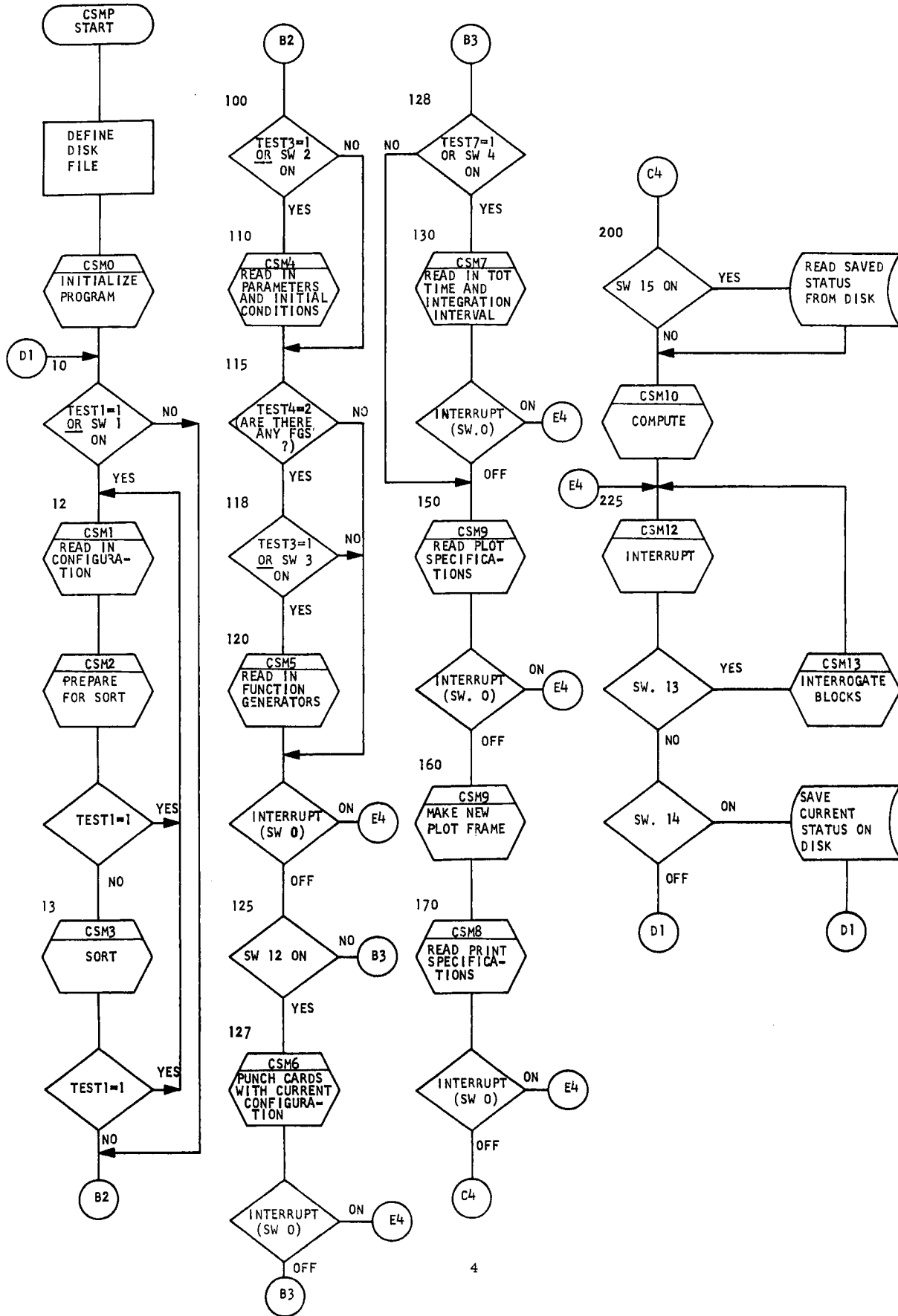
- Deck three  
(CSC) - Routines for System without 1627 Plotter

- CSM8  
Alternate - Alternate Printer Output Routine
- CSM8A  
Alternate - Alternate Request Print Information Routine
- CSM9  
Alternate - Alternate (Dummy) Plotter Control Routine

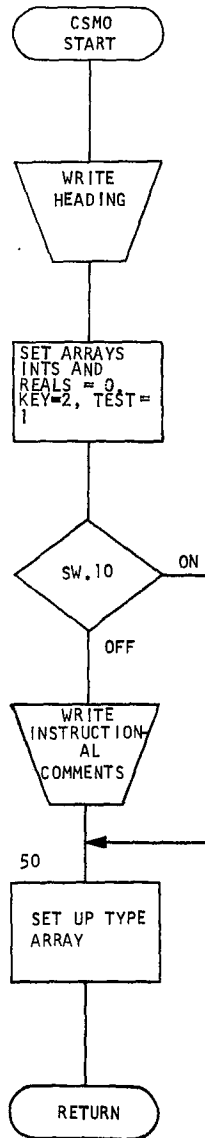
- Deck four  
(CSD) - Special Subroutines

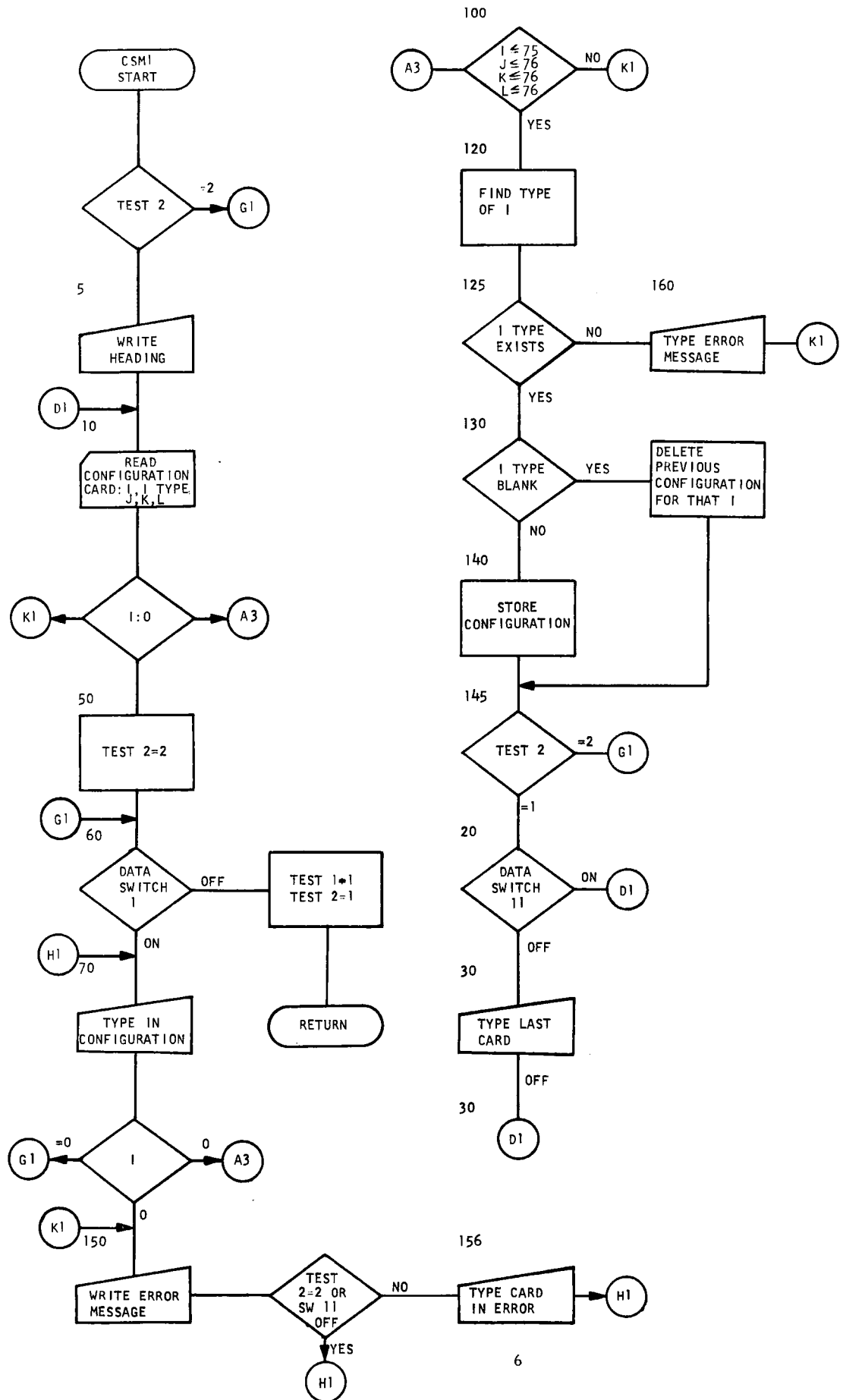
There are no flowcharts for these routines. As supplied with the program, they are dummy routines (simple returns). If the user desires to use special purpose blocks, then these are the routines that will be replaced with user coded routines.

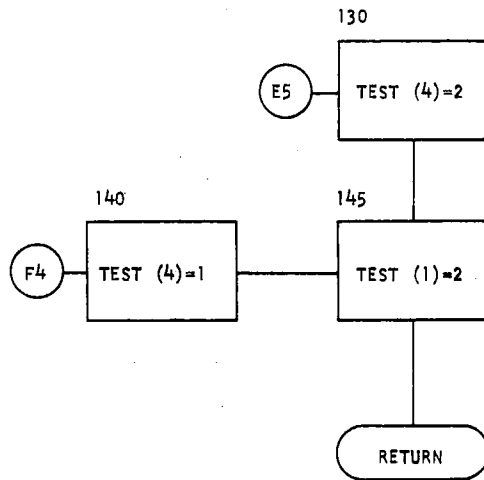
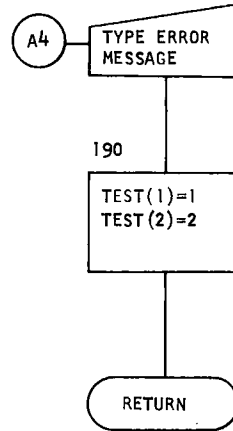
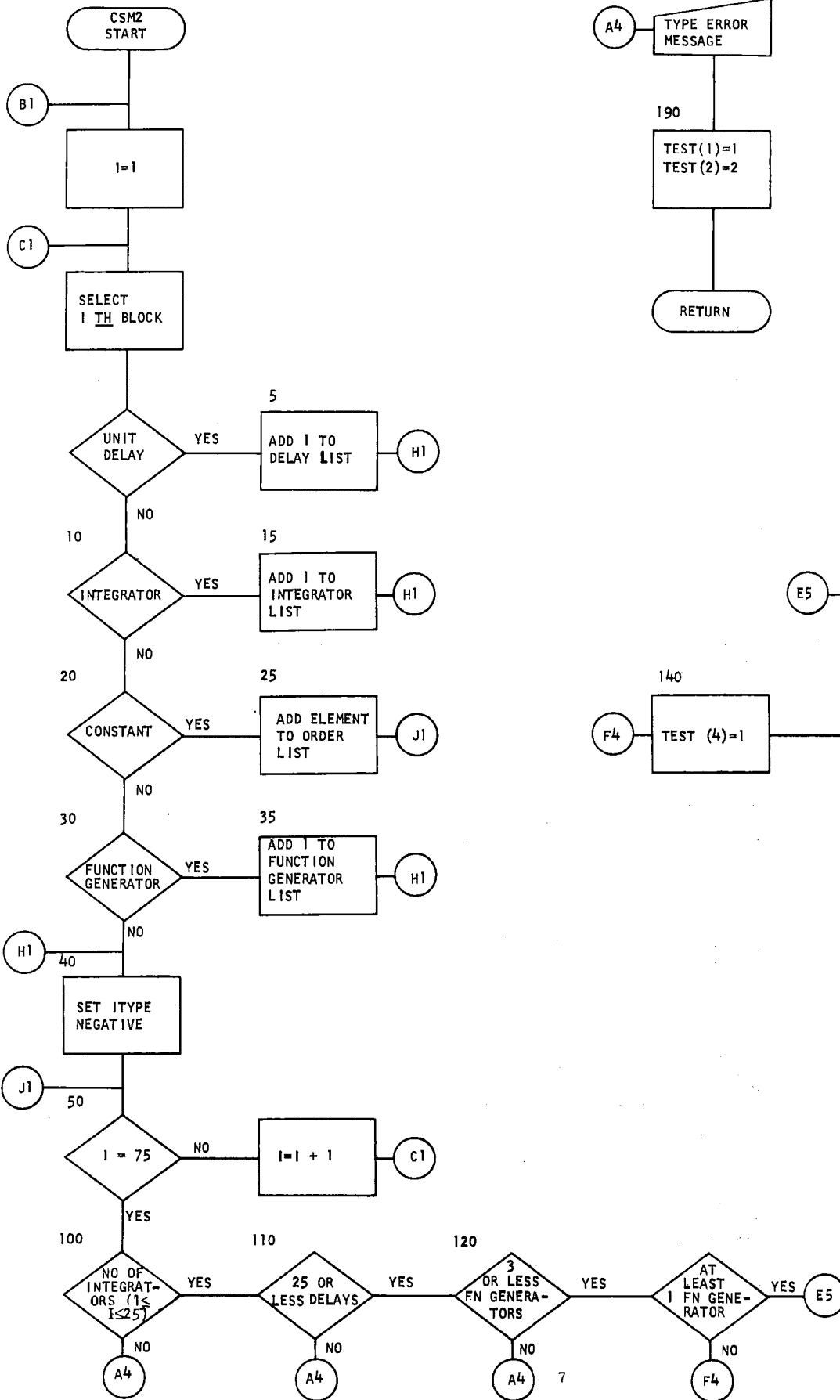


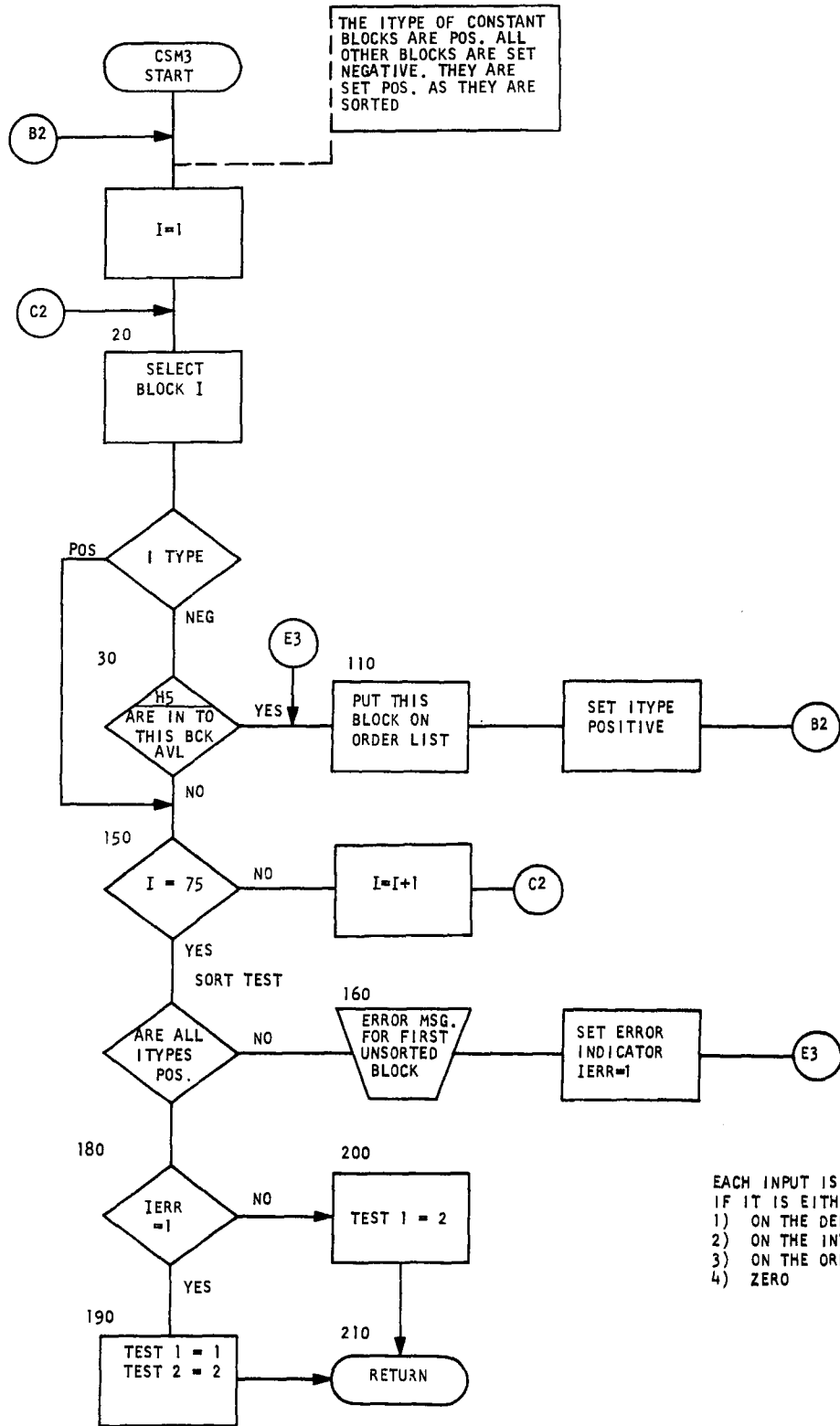


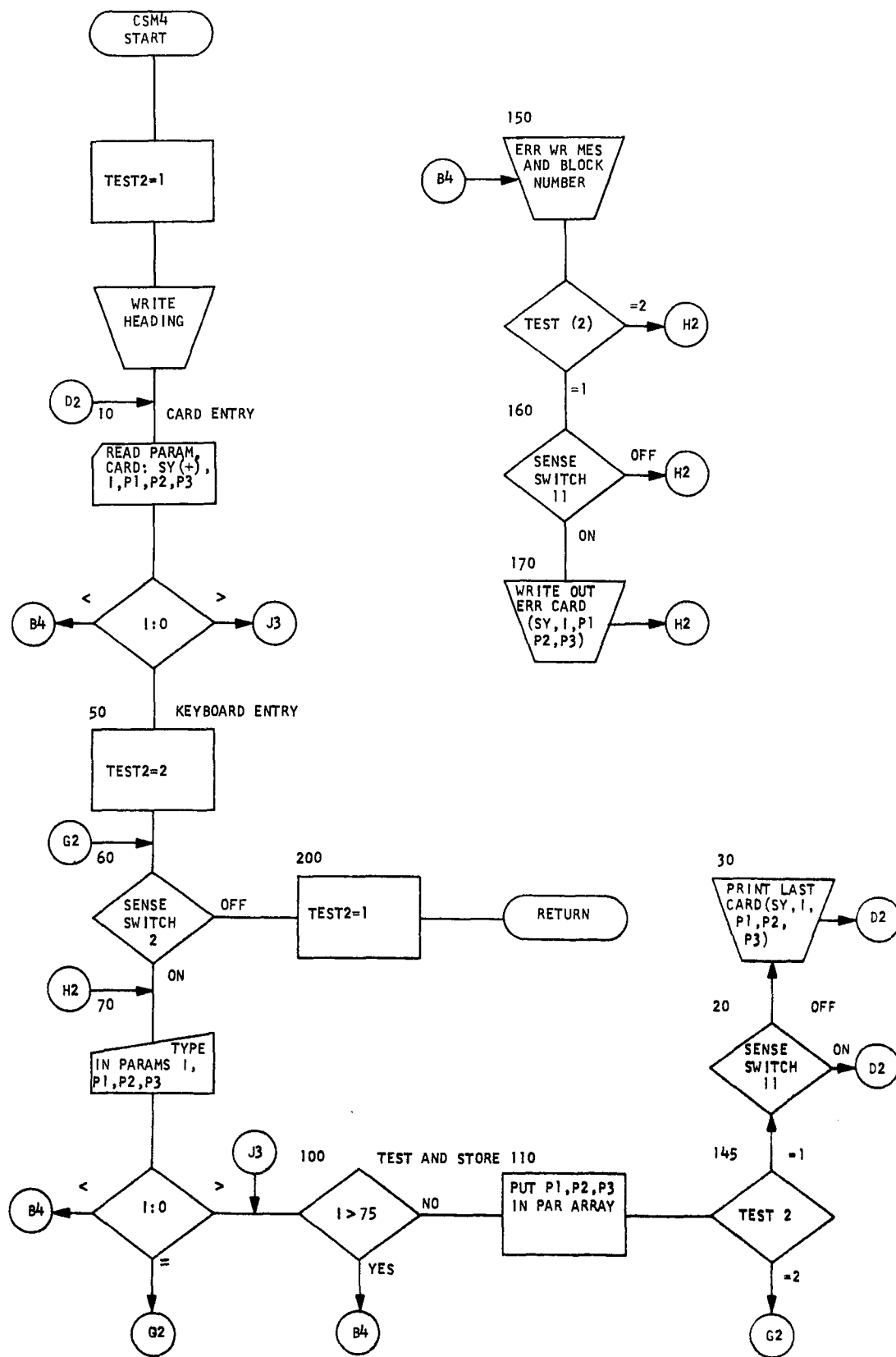


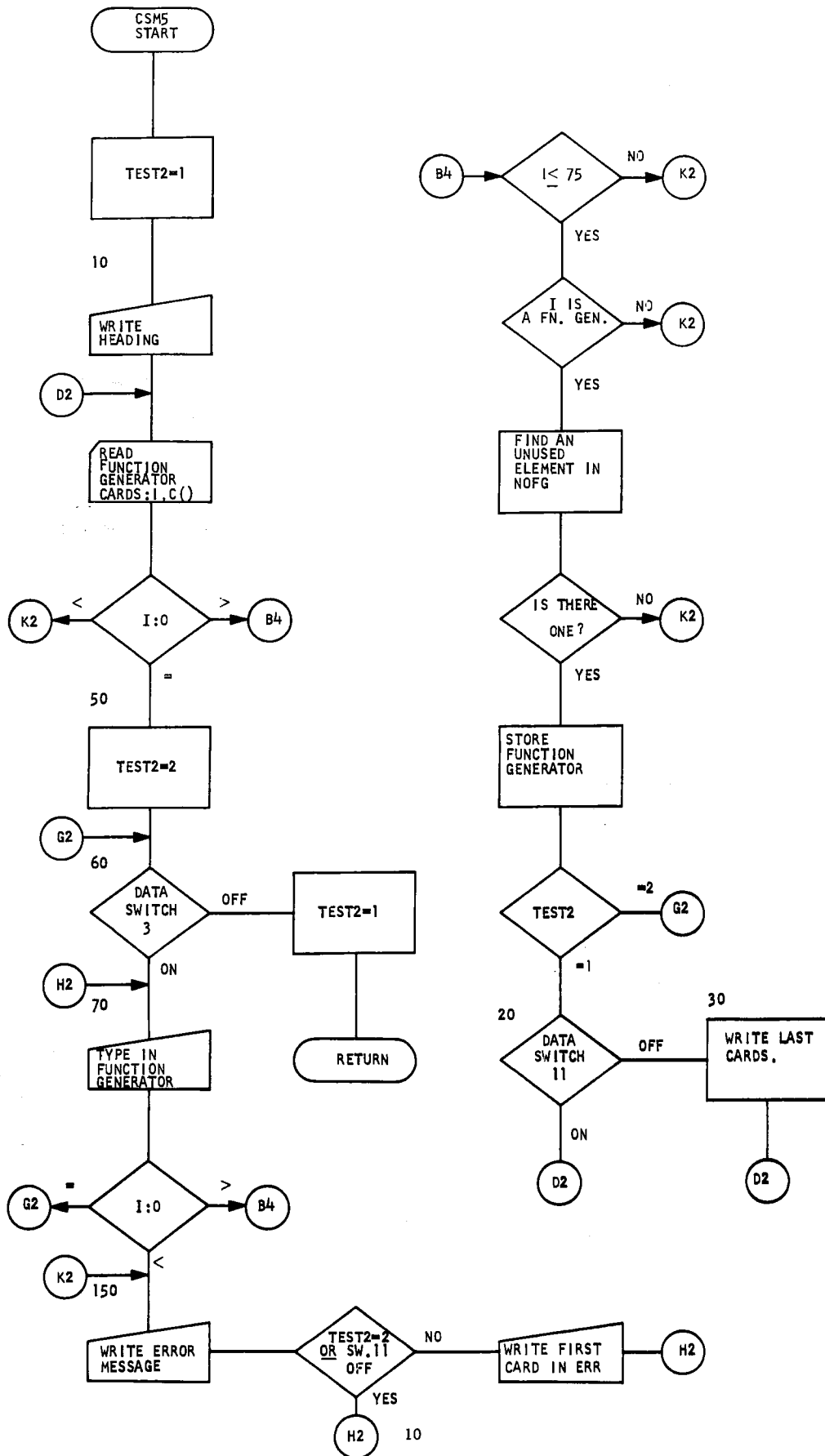


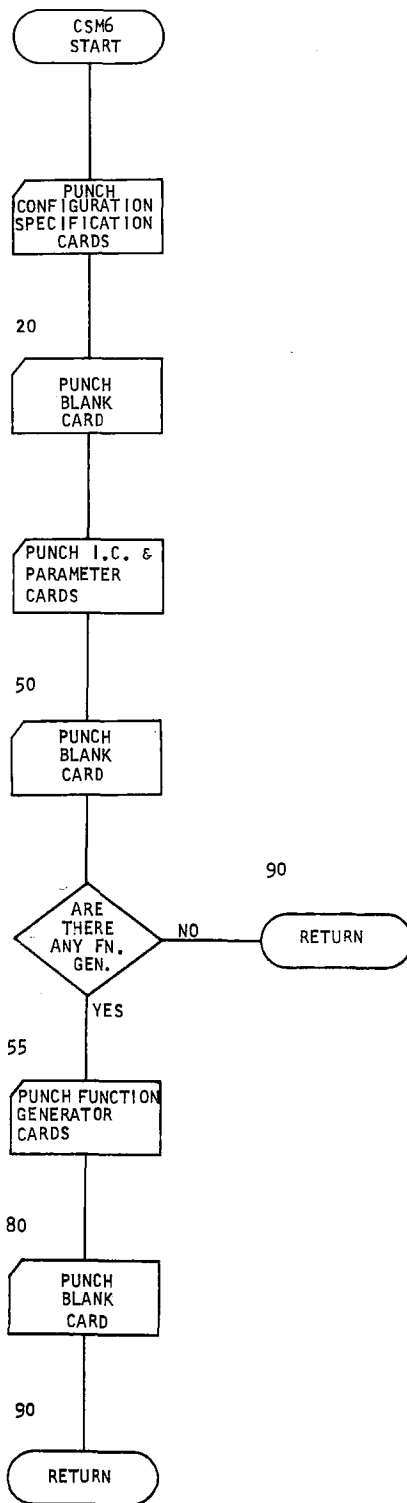


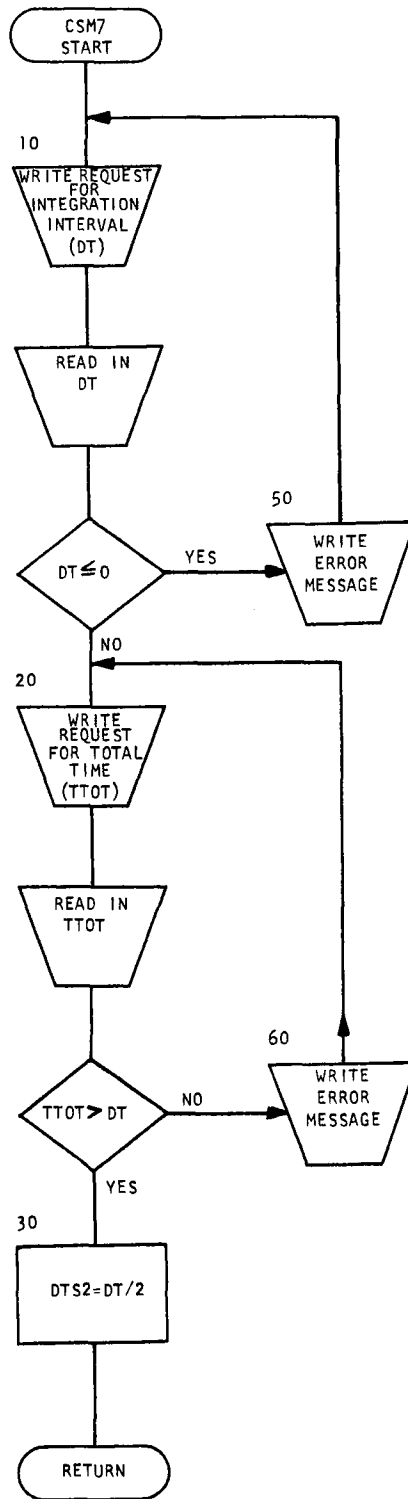








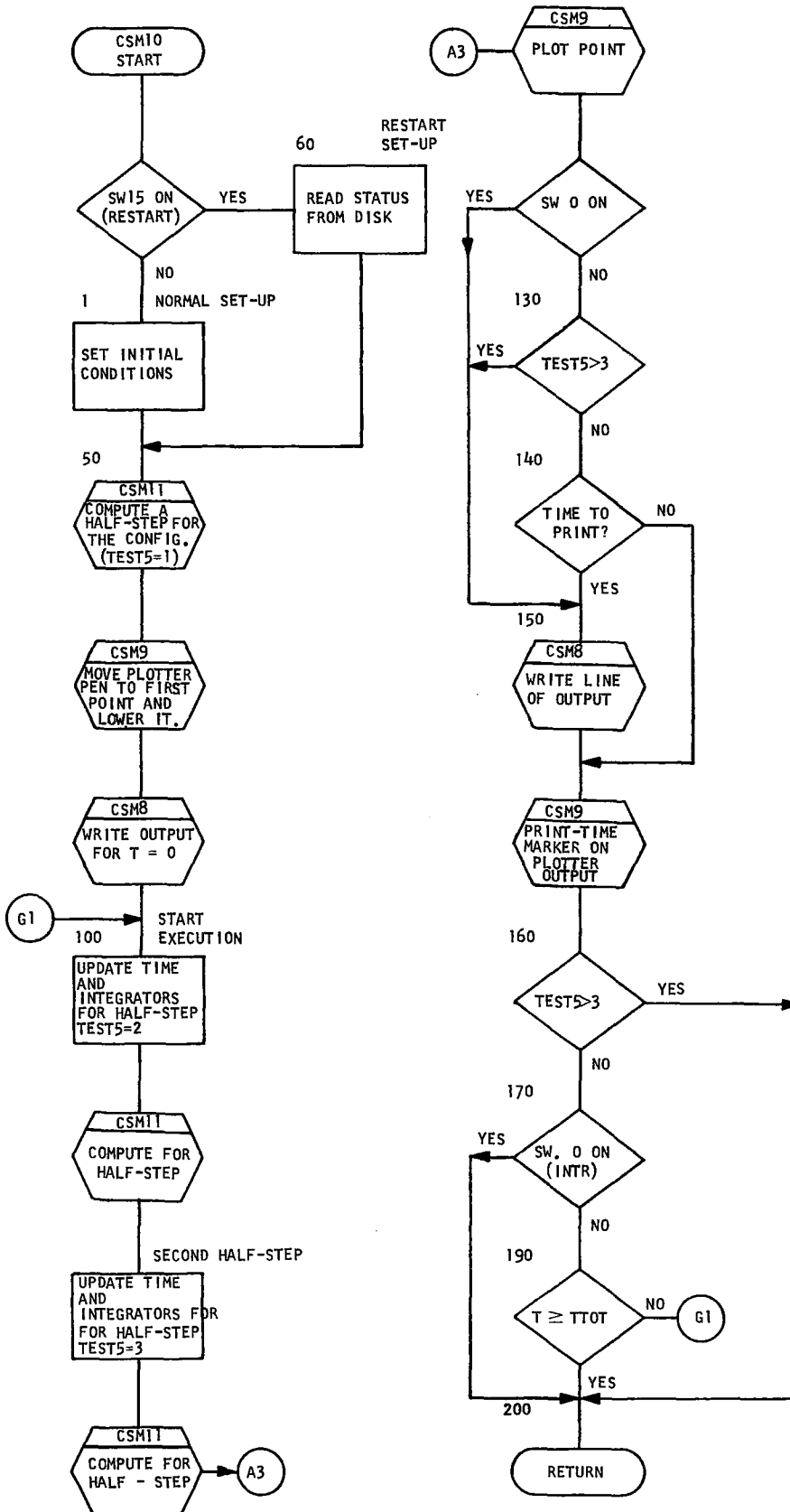


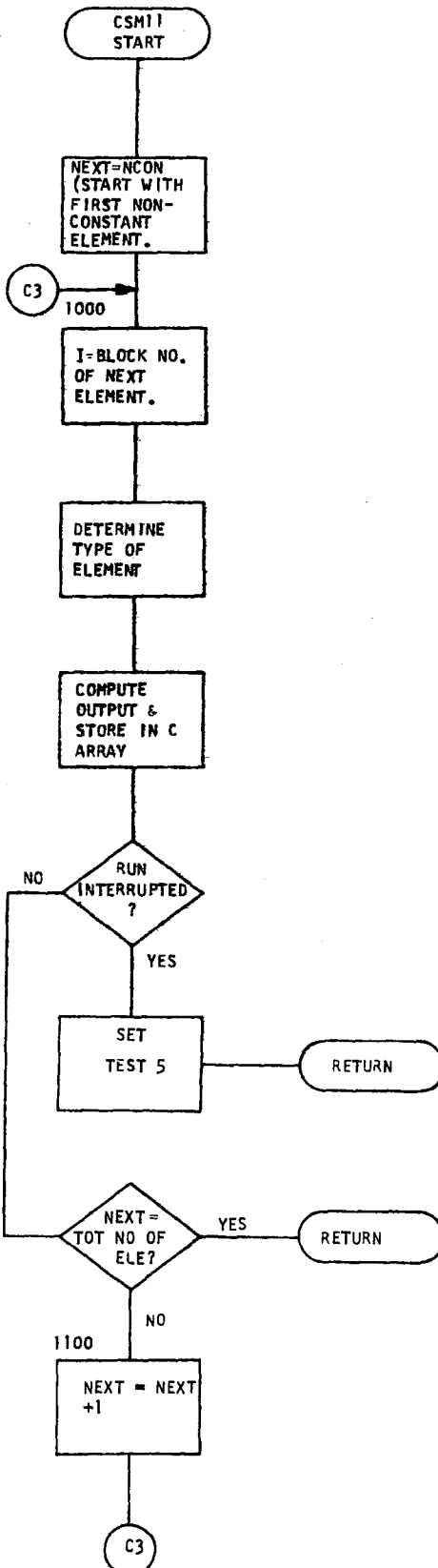




CSM10

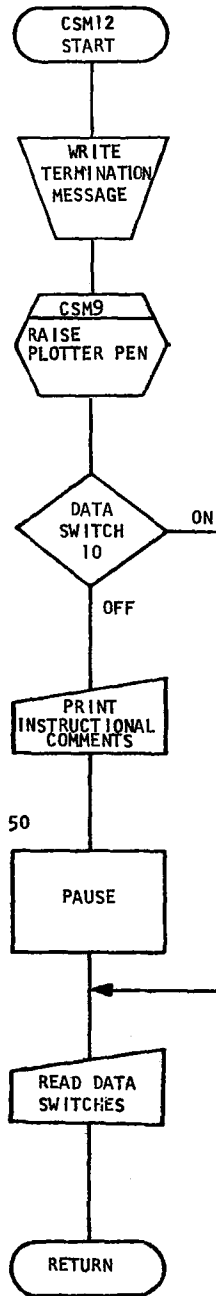
1130/CSMP

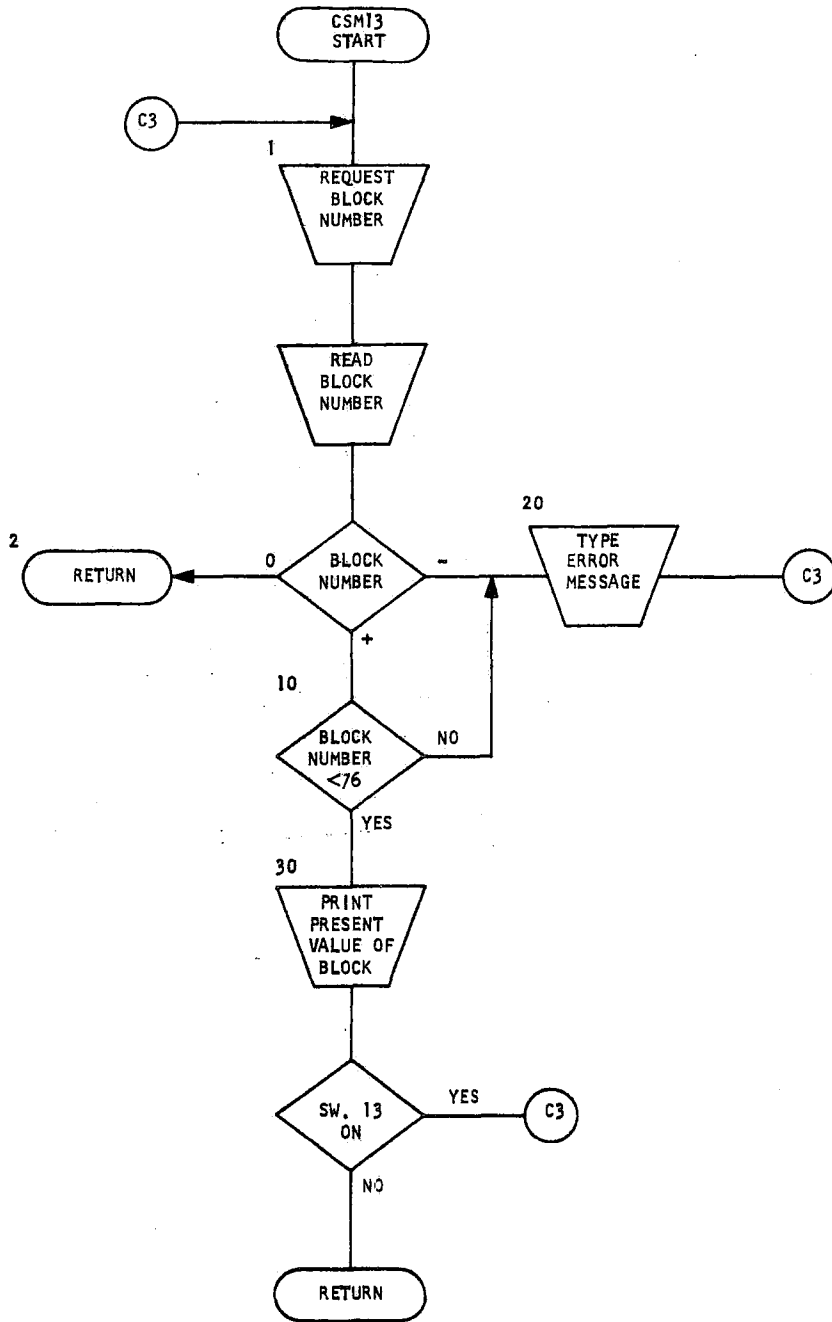


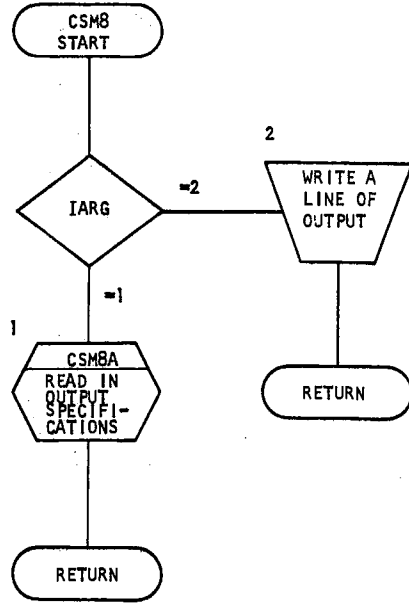


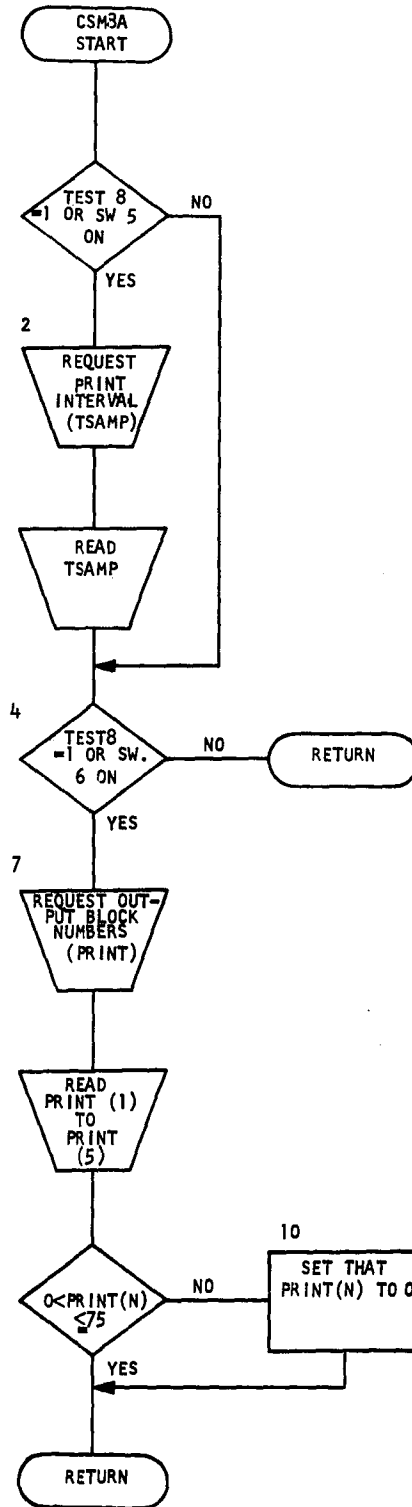
CSM12

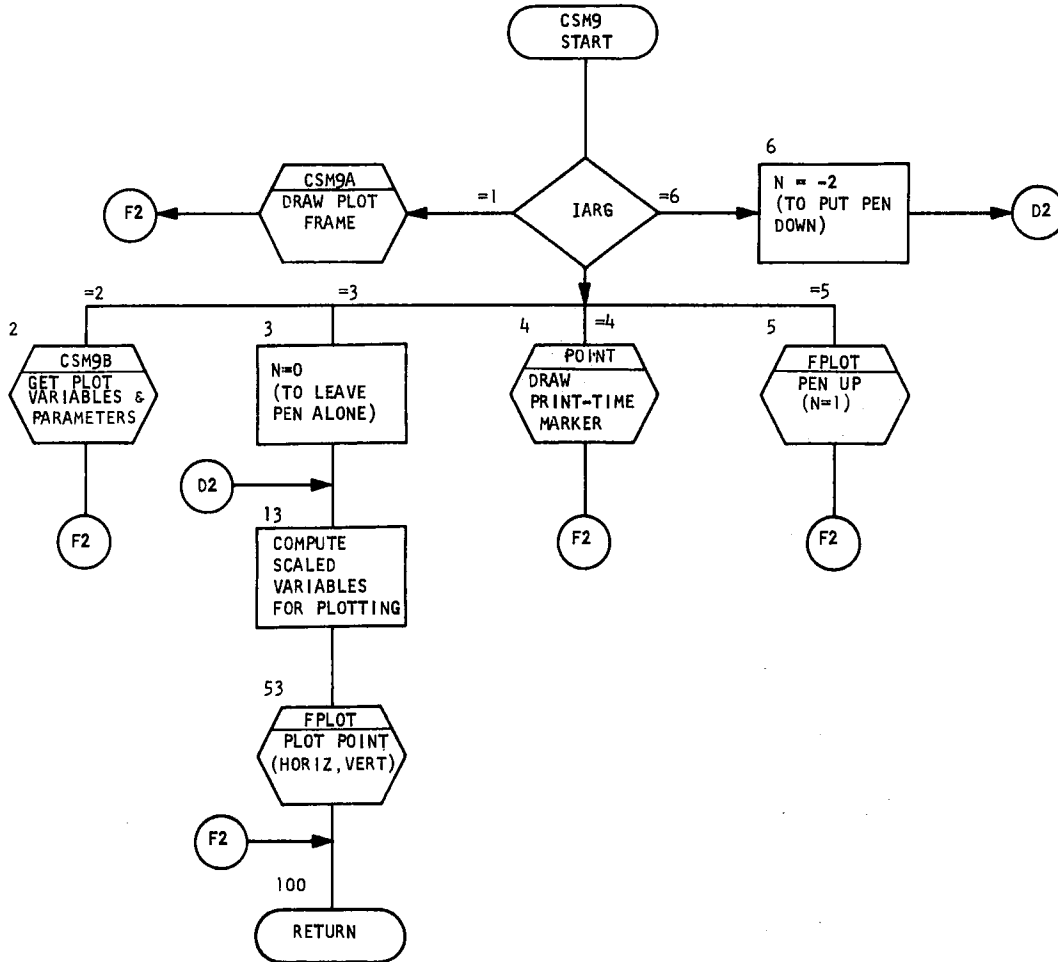
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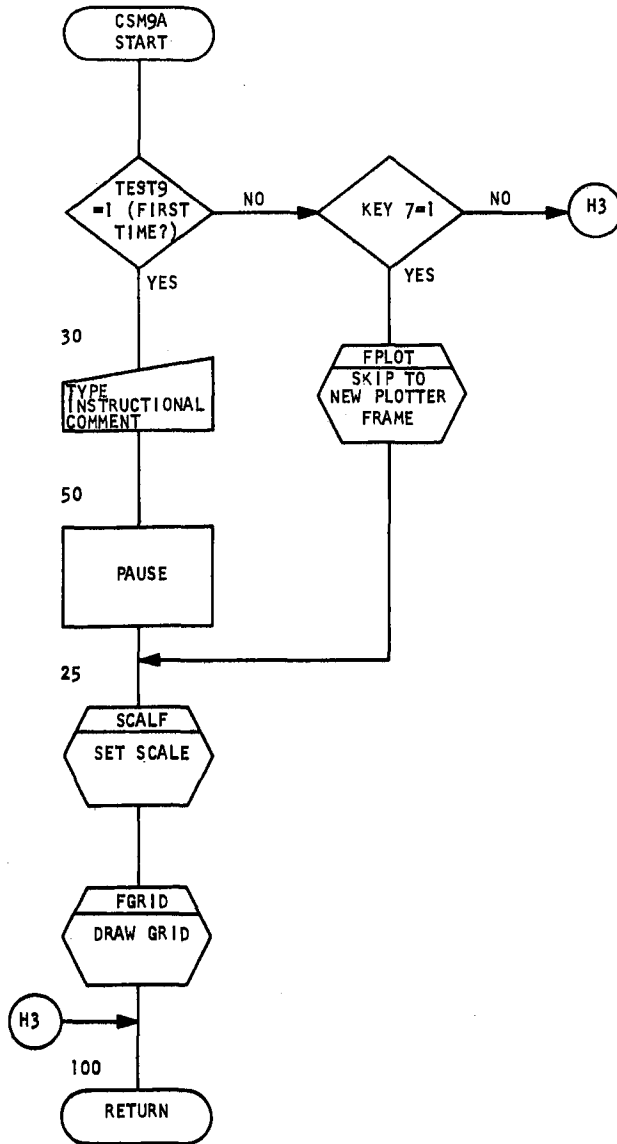




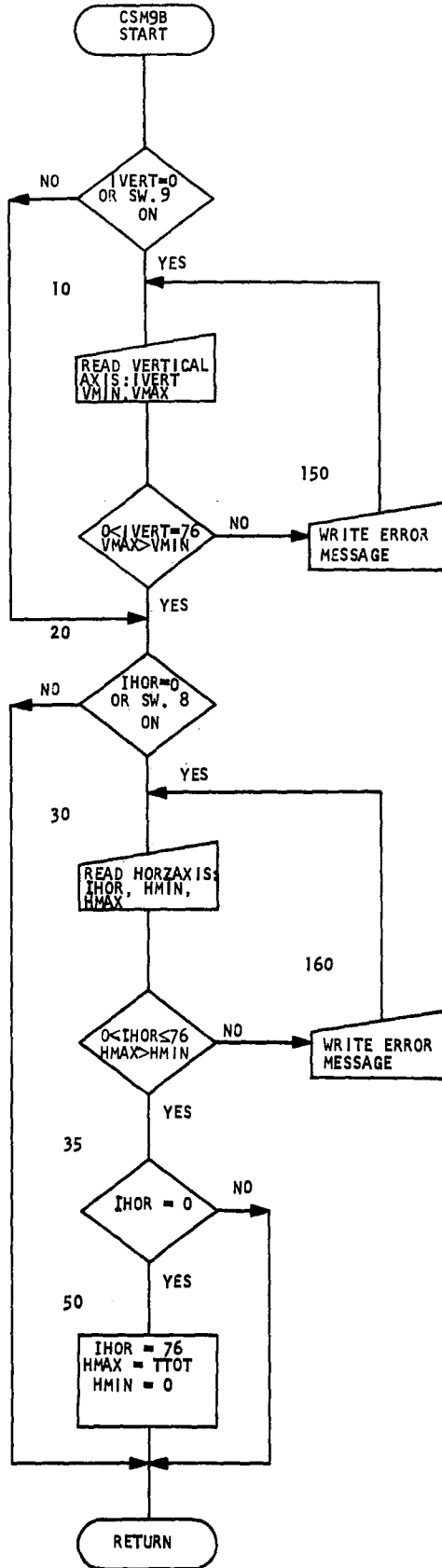


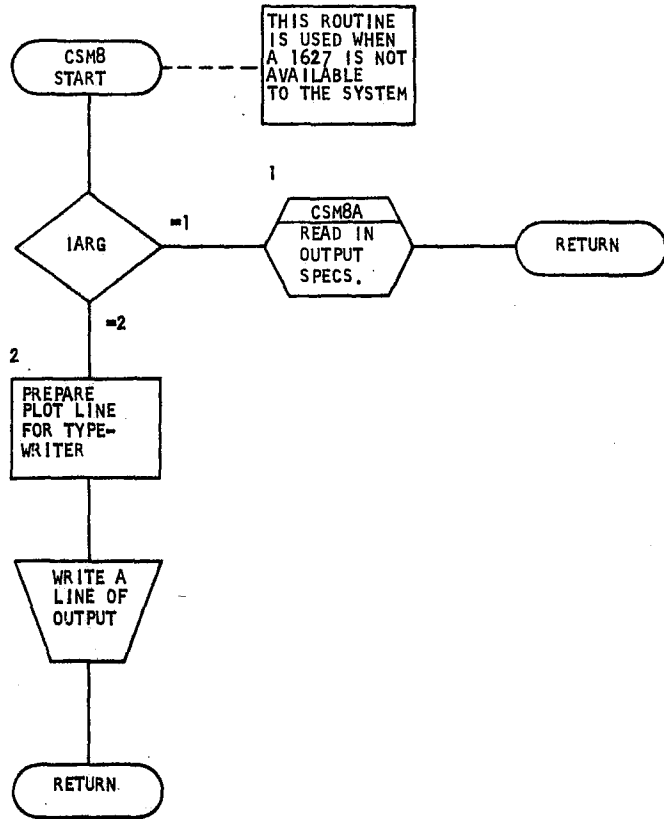


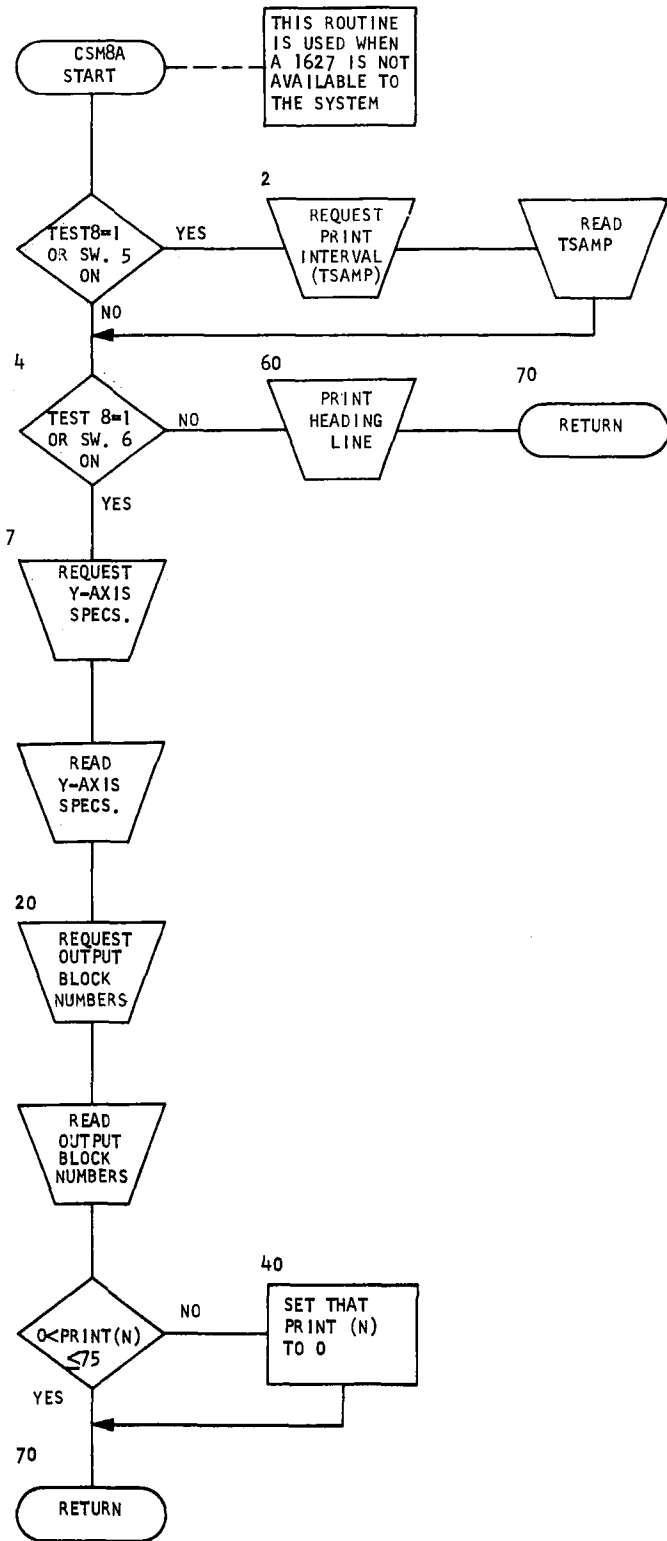


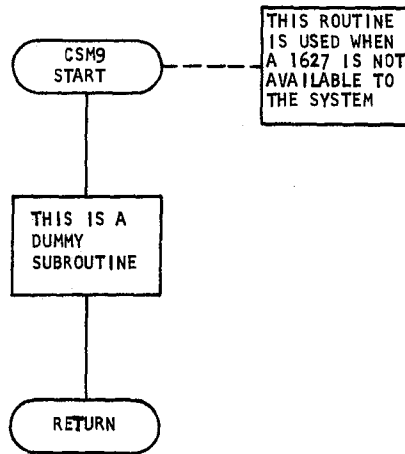












## FLOWCHART NARRATIVES

The flowchart narratives are presented in the same order as the flowcharts.

## CSMP

This is the main program of the IBM 1130 Continuous System Modeling Program. CSMP consists essentially of a series of tests on internal test values and the settings of console switches which determine a branch to one of the several subroutines. When the program is initiated, the first operation calls subroutine CSM0, which initializes all of the arrays in COMMON. The second function in the main program, CSMP, tests whether to branch to CSM1 for entry of configuration specifications or directly to CSM4 for entry of parameter specifications.

The subroutine CSM1 permits the entry or the modification of configuration specifications. Next subroutine CSM2 is called. It does a pre-sort test of the configuration statements to determine whether there are basic errors in the configuration. If errors in the configuration statements are noted in the subroutine CSM2, a branch is made back to CSM1 so that the user may correct these errors. If there are no errors in CSM2, the program then calls CSM3. CSM3 contains the sorting algorithm. It determines the proper order for evaluating the various block elements during each time interval. If the sorting is unsuccessful, a return is made for CSMP to again call CSM1, so that again the user has an opportunity to correct the configuration.

If the initial branch was to CSM4, or if the sorting operation was successful, then the program calls CSM4 for the entry of initial conditions or parameters associated with the various blocks. The program next checks to determine whether one or more Function Generators have been specified in the configuration. If so, there is a permissive branch to CSM5, the program which reads the Function Generator intercept points. Otherwise, CSMP tests the switch settings to determine whether or not to call subroutine CSM6. If called, it punches out an updated data card deck containing configuration, parameter, and Function Generator specifications. If CSM6 is not called, or after it is completed, the main program calls CSM7 for integration timing data and CSM8 and CSM9 for the plot and printing specifications.

The program finally calls CSM10 which handles the actual computation for the runs. At the completion of a run, or if it is interrupted by user intervention, there is a return from CSM10 to the main program. At that point, CSM12, the interrupt subroutine, is called. The user then specifies what to do next by means of the switches. On the basis of the switches that are set, there is a branch back to the appropriate portion of CSMP.

## CSM0

This subroutine initializes data and control variables. The Type array is initialized by setting in the numerical equivalent for each of the symbols for the functional element types. In addition, this routine provides instructional messages which may be suppressed, if desired, by turning on Switch 10.

## CSM1

This subroutine handles the entry or modification of configuration statements. The program has a branch at its input on internal switch TEST2. If it is equal to one, data entry is by card. If it is equal to two, data entry is by the keyboard. The latter would occur, for example, if the program had detected an earlier error. In CSM1 the data are read to determine the block number, the type of block, and the inputs. These data are checked for feasibility. If an error is found, error messages are provided. The statements are then stored in the appropriate locations of the array called MTRX.



## CSM2

This subroutine performs a presort survey of the configuration statements. It counts to determine the number of Unit Delay elements, the number of Integrators, the number of Function Generators, and the number of Constants which have been specified. If any of these exceed the maximum permissible, error messages are provided. The maximum for Integrators and for Unit Delays is 25 blocks each. The maximum for Function Generators is three blocks. The program also checks to determine that each of the inputs required for a particular block has itself been specified as a block. For example, if Block 2 has Block 1 specified as one of its inputs, Block 1 must have been specified; otherwise, CSM2 will give an error message. Finally, this subroutine checks to determine if the number of Function Generators has been increased over the previous specification. If so, it sets a switch (TEST3) that will cause the calling of the Function Generator subroutine, CSM5, when operation is returned to the main program, CSMP.

### CSM3

This subroutine performs the sorting algorithm. It checks to see that each block is capable of computation. At each time interval, there is a particular order in which computation is feasible. The outputs of Constant elements, Integrator elements, and Unit Delay elements are always available at each  $\Delta T$ . With these available, it should be possible to compute the output of at least one other block. This block can then be added to the order list and array in the program. Its availability, in turn, should make at least one other computation permissible. The final result, assuming a successful sorting algorithm, is a list in which the block elements will be computed during each subsequent time interval. If there is a sort error in a configuration, such that a proper computational order is not permissible, an error message is provided. The main program, CSMP, then branches back to the configuration entry section CSM1.

#### CSM4

This subroutine handles the entry or modification of initial conditions and parameters associated with the specified block elements. Three parameters, at the most, can be associated with an individual block. In the case of memory elements, the first parameter is an initial condition. Entry of initial conditions and parameters can be either by card or via the keyboard. The selection depends on the value of the internal switch called TEST2. The program checks to see that the parameters specified are for a permissible block; that is, that the block numbers are between 1 and 75. If a block number has been specified negative or larger than 75, the user is provided a printer message requesting that he reenter the block number, initial conditions, and parameters properly via the keyboard.

## CSM5

This subroutine handles data entry either from card or keyboard for each of the specified Function Generators. A maximum of three Function Generators is permissible. The program checks that the upper limit exceeds the value of the lower limit. If the limits have been specified incorrectly, the user is provided a printer message requesting that he enter the data properly via the keyboard. Error messages are provided if the user attempts to specify function intercepts for a block which is not a Function Generator.

## CSM6

This subroutine is used to provide an updated or corrected data deck--a deck containing Configuration, Parameter, and Function Generator statements. This subroutine would be called by the user after he had made a number of modifications to his problem via the keyboard, or had entered his entire problem via the keyboard. This updated deck may be used for subsequent computer runs.

CSM7

This subroutine requests integration timing information. The console printer types:

(            ) INTEGRATION INTERVAL

This requests that the user type, within the parentheses, the value of the integration interval,  $\Delta T$ , to be subsequently used in the second-order Runge-Kutta computation. Next the program prints:

(            ) TOTAL TIME

The user is expected to enter the duration of the run that is desired within the parentheses. If either of these entries is made improperly, e.g., if  $\Delta T$  is specified as zero or a negative value, or if the total time is not in excess of the integration interval, an error message(s) is typed. The correct data can then be entered properly.

## CSM10

This subroutine controls both the computation and the output during simulation runs. It contains the basic integration formula used with 1130 CSMP; this is a second-order Runge-Kutta method, also called a modified Euler integration method. This subroutine performs the integration calculations based upon values of the derivative vector DYDT which are obtained as needed by calling CSM11.

The integration procedure is initiated by first loading the integrator array, Y, with appropriate values of the state variables. For initiating runs at Time equal to zero, the initial condition stored as Parameter #1 of each Integrator is transferred to the block output array, C. For restarting runs from a previously saved condition (specified by use of Switches 14 and 15), this transfer is not required since the block outputs have been loaded in main program CSMP from data previously stored on the disk file. In either case, the starting values of all Integrators are next transferred from the C array to the corresponding locations in the Y array. As the integration proceeds, the outputs of the Y array are transferred to the corresponding C array locations after each integration half step. The error condition indicator, TEST 5, and the Console Switch 0 are checked at each step to determine if the run should be terminated. CSM8 and CSM9 are called as required for printing and plotting. If not prematurely terminated by an error condition or user intervention, the run terminates when the independent variable, Time, reaches the specified Total Time. Control is then returned to the main program, CSMP.

## CSM11

This subroutine is called from CSM10 at every half step ( $T/2$ ) to perform the computations required to evaluate the derivative vector. CSM11 contains the basic programming definition for the operation of each functional element. The program operates interpretively, first obtaining the block number of the next element to be evaluated from the ORDER array (which contains the block numbers of the configuration in properly sorted sequence as provided by CSM3). Next, from the MTRX matrix it determines the type of functional element and the block numbers of any inputs to the particular block. The routine then branches to the appropriate instructions for the type of functional element and computes the output of the block. This process is continued until all the blocks in the ORDER array have been serviced. Note that Integrators are serviced, not by computing their outputs, but rather, by computing their inputs which are stored in the DYDT array for subsequent use with the integration calculation; their outputs are set in CSM10. Upon completion, return is made to the calling program, CSM10.



## CSM12

This subroutine prints a list of switch options for guidance of the user and requests that he set those appropriate for the options he chooses to exercise. Entry into this subroutine is caused by (1) TOTAL TIME being reached, (2) Quit element condition being reached, or (3) Switch 0 being turned ON. A pause occurs in order that the user may set the desired switches; after the switches have been set, he presses PROGRAM START. A return is then made to the main program, CSMP.

## CSM13

This subroutine is provided primarily as a debugging aid. It permits the user to interrogate the value of various block outputs. He may continue to interrogate blocks so long as Switch 13 remains on. The subroutine causes the console printer to type:

```
OUTPUT INTERROGATION OPTION  
(      ) BLOCK
```

The user then enters, within the parentheses, the block number for which he desires to know the value of the output variable. The program then prints:

```
OUTPUT OF BLOCK nn xxxxx.xxxx
```

where nn is the block number and xxxxx.xxxx is its value. If an incorrect block number (less than zero or greater than 75) is requested, the program prints:

```
ENTRY ERROR
```

and requests a new block number via the message:

```
(      ) BLOCK
```

If zeros or blanks are entered as the block number, then the program returns to the point of interruption. This subroutine permits the user to interrupt a run and check the block(s) whose performance he suspects is not as he intended.

## CSM8

This subroutine has two functions. If internal switch IARG is equal to one, the subroutine calls subroutine CSM8A, which requests the initial information regarding printing. If IARG is equal to two, the subroutine provides a simple printer output of the status of the run. CSM8 is called during the run at every print interval.

## CSM8A

This subroutine requests information regarding the block outputs to be printed. The printer types:

```
(      ) PRINT INTERVAL
```

The user is expected to enter the desired print interval within the parentheses. The printer then types:

```
TIME OUTPUT ( ) OUTPUT( ) OUTPUT( ) OUTPUT( ) OUTPUT( )
```

The user is expected to enter the block numbers of the five block outputs desired within the five sets of parentheses. The program checks to ensure that the block numbers specified are between 1 and 75. If the block numbers(s) are improperly specified, the value zero will be printed during each print interval.

## CSM9

This subroutine has six different functions depending upon the value of internal switch IARG. If IARG is equal to one, a call is made to CSM9A which moves the 1627 Plotter paper to a new position and draws a new frame. If IARG is equal to two, a call is made to CSM9B which asks the user to identify the plot variables and associated parameters. If IARG is equal to three, CSM9 plots the next point during the run; repeated entry provides the plot picture. If IARG is equal to four, a marker symbol is plotted on the output plot so that the user may later correlate the time of printing with the plot. This marker is drawn each time the tabular output occurs. If IARG is equal to five, the pen is raised. If IARG is equal to six, the pen is put down.

## CSM9A

This subroutine sets up the scaling required by the plotter subroutines and draws a new frame or grid. On the initial entry to this subroutine, instructions are provided to the user on the preparation of the plotter.

## CSM9B

This subroutine requests the identity of the dependent variable to be plotted on the vertical axis and the independent variable to be plotted on the horizontal axis, and the minimum and maximum values associated with each axis. The printer types:

( ) BLOCK FOR Y-AXIS ( ) MINIMUM VALUE ( ) MAXIMUM VALUE

The user is expected to enter the block number of the vertical axis variable, with its associated minimum and maximum values, within the parentheses. The printer then types:

( ) BLOCK FOR X-AXIS ( ) MINIMUM VALUE ( ) MAXIMUM VALUE

The user is expected to enter the block number of the horizontal axis, with its associated minimum and maximum values, within the parentheses.

The program checks to ensure that the block numbers specified are between 1 and 75. If the block number(s) are improperly specified, an error message(s) is typed, and the correct data can then be entered.

## CSM8 Alternate

This alternate subroutine is to be used in the place of CSM8 if the 1627 Plotter is unavailable. It provides a print-plot output on the console printer. Upon entry, a test is made to the value of the internal switch IARG. If the value is equal to one, a branch is made to subroutine CSM8A Alternate. If the value is equal to two, this subroutine prints the value of time, the three block output values previously specified in CSM8A Alternate, and a "print-plot" output of the fourth variable.

If the installation includes the 1132 Printer, the user might wish to modify this subroutine to output on the 1132 rather than the console printer. This would considerably reduce computer time for each simulation run.



## CSM8A Alternate

This alternate subroutine is to be used in the place of CSM8A if the 1627 Plotter is unavailable. It is used in conjunction with CSM8 Alternate. This program requests the identification of the block outputs which are to be printed and the block which is designated for 'print-plot'. The printer types:

(            ) PRINT INTERVAL

The user is expected to enter the desired print interval within the parentheses. The printer types:

(    ) BLOCK FOR Y-AXIS (    ) MINIMUM VALUE (    ) MAXIMUM VALUE

The user is expected to enter the block number for 'print-plot' within the first set of parentheses. The user is expected to enter the minimum and maximum values of the variable to be plotted within the second and third sets of parentheses. The printer then types:

TIME OUTPUT (    ) OUTPUT (    ) OUTPUT (    ) OUTPUT (    )  
nn   xxxx.xxxx           xxxx.xxxx

The user is expected to enter the numbers of the appropriate blocks within the three sets of parentheses. The nn indicates the block number of the variable to be both plotted and printed. The xxxx.xxxx indicate the minimum and maximum values of the plotted data.

## CSM9 Alternate

This subroutine is to be used in place of CSM9, if the 1627 Plotter is unavailable. It is a dummy subroutine, as it provides no function.

## SUB1 - SUB5

These dummy subroutines are provided with the program. As distributed, they do nothing. Whenever the user desires to use the "Special" elements feature of the program, he programs the desired operation in FORTRAN or Assembler Language. He deletes the previous SUBn subroutine from the disk, replacing it with his own. The calls to these routines are in CSM11 and are titled "SUB1, SUB2, ..., SUB5". The block types are "1, 2, ..., 5". Examples of possible special elements are found under "Definition of Special Elements" in the User's Manual.

## PROGRAMMING NOTES AND SWITCH LISTINGS

Program switch settings and variable values are communicated between routines in the IBM 1130 Continuous System Modeling Program by means of the COMMON storage area. There are no arguments used in the calling sequence for the various routines. The COMMON area is divided into two portions: REAL area is named REALS and is subscripted from 1 to 587; INTEGER area is named INTS and is subscripted from 1 to 395. Locations in both arrays are given names more meaningful for programming by use of the EQUIVALENCE statement.

REALS Subscript	Normal Name	Alternate Name	Description of Use
1	BLANK		Constant of zero used as C(0).
2-76	C(1-75)		Current value of the output of blocks 1-75.
77	T	C(76)	Value of the independent variable time.
78	DT		Integration step interval.
79	DTS2		One half of integration step interval.
80	TTOT		Total time for run.
81-155	PAR(1-75, 1)	PAR1(1-75)	First parameter or initial condition of blocks 1-75.
156-230	PAR(1-75, 2)	PAR2(1-75)	Second parameter of blocks 1-75.
231-305	PAR(1-75, 3)	PAR3(1-75)	Third parameter of blocks 1-75.
306-340	F(1-3, 1-11)		The eleven intercept values for each of the three possible function generators.
341-365	Y(1-25)		The values of the integration output vector.

REALS Subscript	Normal Name	Alternate Name	Description of Use
366-390	DYDT(1-25)		The values of the integration input vector.
391	TSAMP		Print internal.
392	VDEL		Difference between minimum and maximum values of the variable to be plotted on the vertical scale.
393	HDEL		Difference between minimum and maximum values of the variable to be plotted on the horizontal scale.
394	VMIN		Minimum value of the variable to be plotted on the vertical scale.
395	HMIN		Minimum value of the variable to be plotted on the horizontal scale.

The INTS array is:

INTS Subscript	Normal Name	Alternate Name	Description of Use
1-75	MTRX(1-75, 1)	MTRX1(1-75)	Indication of block type for blocks 1-75.
76-150	MTRX(1-75, 2)	MTRX2(1-75)	Block number of first input to blocks 1-75.
151-225	MTRX(1-75, 3)	MTRX3(1-75)	Block number of second input to blocks 1-75.
226-300	MTRX(1-75, 4)	MTRX4(1-75)	Block number of third input to blocks 1-75.
301-375	MTRX(1-75, 5)	MTRX5(1-75)	The integrator or function generator number.
376	I		Index for the output variable.
377	J		Index for the first input variable.
378	K		Index for the second input variable.
379	L		Index for the third input variable.
380	KEY(1)	KEY1	Settings of Switches 1-15;
•	•	•	1 for on; 2 for off.
•	•	•	
•	•	•	
394	KEY(15)	KEY15	
395	KEY(16)	KEY16	Setting of Switch 0; 1 for on; 2 for off.
396-420	INTG(1-25)		Block numbers of the integrator blocks (maximum is 25).

INTS Subscript	Normal Name	Alternate Name	Description of Use
421-423	NOFG(1-3)		Block numbers of the function generator blocks (maximum is 3).
424-448	DELAY(1-25)		Block numbers of the delay blocks (maximum is 25).
449-524	ORDER(1-76)		Computation order determined by the sorting algorithm.
525	TEST(1)	TEST1	Internal program switch 1. Equal to 1 after configuration specification or change, if pre-sort scan indicates an error, or if sort procedure is unsuccessful. Equal to 2 if pre-sort scan is successful, or if sort procedure is successful.
526	TEST(2)	TEST2	Internal program switch 2. Equal to 1 for card entry of data. Equal to 2 for keyboard entry of data.
527	TEST(3)	TEST3	Internal program switch 3. Equal to 1 for first time through set-up phase, or after any addition of a function generator element. Equal to 2 after the first time.
528	TEST(4)	TEST4	Internal program switch 4. Equal to 1 if there is no function generator. Equal to 2 if there are one or more function generators.

INTS Subscript	Normal Name	Alternate Name	Description of Use
529	TEST(5)	TEST5	Internal program switch 5. Equal to 1 upon first entry to CSM11 (T = TZERO). Equal to 2 for the first half step of each succeeding entry. Equal to 3 for the second half step of each succeeding entry. Equal to 4 if a run is terminated by an error in processing. Equal to 5 if run is terminated by Switch 0 during Wye element servicing. Equal to 6 if run is terminated by a Quit element.
530	TEST(6)	TEST6	Internal program switch 6. Unassigned.
531	TEST(7)	TEST7	Internal program switch 7. Equal to 1 before first pass through CSM7. Equal to 2 after first pass through CSM7.
532	TEST(8)	TEST8	Internal program switch 8. Equal to 1 before initial specification of printer variables. Equal to 2 after initial specifications of printer variables.
533	TEST(9)	TEST9	Internal program switch 9. Equal to 1 before initial specification of plotter variables. Equal to 2 after initial specification of plotter variables.
534	NLIST		The number of blocks used in the configuration.
535	PRINT(1)	K1	Block numbers for which the output is to be printed.
.	.	.	
.	.	.	
.	.	.	
539	PRINT(5)	K5	



INTS Subscript	Normal Name	Alternate Name	Description of Use
540	NCON		The number of constant elements.
541	NOD		The number of delay elements.
542	NEQ		The number of integrator elements.
543	NFG		The number of function generator elements.
544	IVERT		The block number specifying which output is to be the vertical axis of the plotter.
545	IHOR		The block number specifying which output is to be the horizontal axis of the plotter.
546	TYPE(1)		The numerical equivalent of the block types.
•	•		
•	•		
•	•		
585	TYPE(40)		
586	IR		Seed (internal starting number) for the random number generator.
587	IARG		Argument for the printing and plotting subroutines.

Flexibility in controlling the run is achieved by using the 16 Switches on the 1130 Console. The user manipulates these switches to stop and change the run at any desired time. Switch 0 is used to interrupt the run; the types of changes to be made are indicated by combinations of Switches 1-15. The individual switches are placed ON for indication as follows:

<u>Sense Switch</u>	<u>Use</u>
0	To interrupt the run.
1	To modify the configuration.
2	To modify parameters of initial condition.
3	To modify the function generator intercepts.
4	To modify the integration interval or run time.
5	To modify the print interval.
6	To modify the print variables.
7	To prepare for a new plot frame.
8	To modify plotter horizontal axis.
9	To modify plotter vertical axis.
10	To suppress console instructions.
11	To suppress typing of data read from cards.
12	To punch corrected data deck.
13	To interrogate block outputs.
14	To save status at interrupt time.
15	To restart at previous interrupt point.

The program variable (KEY(i)) is set to 1 if switch (i) is ON, and set to 2 if switch (i) is OFF. KEY(16) is used for Switch 0.

<u>Legend</u> U - Used            C - Changed or Set I - Interrogated S - Set and Interrogated			ROUTINE NAME																		
			C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C
Alternate Name	Normal Name	REALS Subscript	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	C	
			M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	S
			P	Ø	1	2	3	4	5	6	7	8	8	9	9	9	1	1	1	1	
													A		A	B	Ø	1	2	3	
																				8	
																				8	
																				9	
																				A	
	BLANK	1		C									U		U		U	U		U	
	C(1-75)	2-76	C	C					C				U		U		C	S		U	
	T	77		C									U				S			U	
	DT	78		C								S		U			U			U	
	DTS2	79		C									C				U	U			
	TTOT	80		C								S					U	I			
PAR1(1-75)	PAR(1-75, 1)	81-155		C				C	S	U							U	U			
PAR2(1-75)	PAR(1-75, 2)	156-230		C				C	S	U								S			
PAR3(1-75)	PAR(1-75, 3)	231-305		C				C		U								U			
	F(1-3, 1-11)	306-340		C					C	U								U			
	Y(1-75)	341-365		C													S	U			
	DYDT(1-75)	366-390		C													U	C			
	TSAMP	391		C									C				U			C	
	VDEL	392		C										U			S			U	
	HDEL	393		C										U			S			S	
	VMIN	394		C										U			C			U	
	HMIN	395		C										U			C			S	



<u>Legend</u> U - Used            C - Changed or Set I - Interrogated S - Set and Interrogated			ROUTINE NAME																		
			C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	(Alt)
Alternate Name	Normal Name	INTS Subscript	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S
			M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M
			P	0	1	2	3	4	5	6	7	8	8	9	9	9	1	1	1	1	1
													A		A	B	0	1	2	3	8
																					A
KEY11	KEY(11)	390		C	I			I	I											S	
KEY12	KEY(12)	391	I	C																S	
KEY13	KEY(13)	392	I	C															S	I	
KEY14	KEY(14)	393	I	C																S	
KEY15	KEY(15)	394	I	C													I			S	
KEY16	KEY(16)	395	I	C													I	I			
	INTG(1-25)	396-420		C		C	I										U	U			
	NOFG(1-3)	421-423		C					S	I											
	DELAY(1-25)	424-448		C		C	I														
	ORDER(1-76)	449-524		C		C	S										U	U			
TEST1	TEST(1)	525	I	C	S	C	C														
TEST2	TEST(2)	526		C	S	C	C	S	S												
TEST3	TEST(3)	527	C	C		C															
TEST4	TEST(4)	528	I	C		C				I											
TEST5	TEST(5)	529		C													S	S			
TEST6	TEST(6)	530		C																	
TEST7	TEST(7)	531	I	C							S										
TEST8	TEST(8)	532		C									S								S
TEST9	TEST(9)	533		C											S				I		
	NLIST	534		C			S										U	I			

<u>Legend</u>			ROUTINE																				
U - Used                    C - Changed or Set I - Interrogated       S - Set and Interrogated																				(Alt)			
			C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C
Alternate Name	Normal Name	INTS Subscript	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	
			M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M
			P	0	1	2	3	4	5	6	7	8	8	9	9	9	1	1	1	1	1	1	
													A		A	B	0	1	2	3	8	8	9
K1...K5	PRINT(1-5)	535-539		C									U	S								U	S
	NCON	540		C		C	I											U					
	NOD	541		C		S	I																
	NEQ	542		C		S	I										U	U					
	NFG	543		C		C													I				
	IVERT	544		C										U		S							
	IHOR	545		C										U		S							
	TYPE(1-40)	546-585		C	U						U												
	IR	586		C														C	S				
IARG	587		C	C									I		I		C				I		

## PROGRAM LISTINGS

This section contains the source program listings for the entire 1130 Continuous System Modeling Program. They are listed by decks in the same order that the flowcharts and flowchart narratives are listed.

```

// FOR
*IOCS(CARD,TYPEWRITER,KEYBOARD,DISK)
*ONE WORD INTEGERS
*NAME CSMP
C      CONTINUOUS SYSTEM MODELING PROGRAM
C      ***** MARCH 2, 1967 *****
C
C      THIS IS THE MAIN PROGRAM FOR CSMP
C
REAL    REALS(395)
INTEGER INTS(587), TEST1, TEST3, TEST4,TEST7
DIMENSION C(76)
COMMON  REALS, INTS
EQUIVALENCE ( INTS(380),  KEY1    ), ( REALS( 2),    C(1) )
EQUIVALENCE ( INTS(381),  KEY2    )
EQUIVALENCE ( INTS(382),  KEY3    )
EQUIVALENCE ( INTS(383),  KEY4    )
EQUIVALENCE ( INTS(391),  KEY12   )
EQUIVALENCE ( INTS(392),  KEY13   )
EQUIVALENCE ( INTS(393),  KEY14   )
EQUIVALENCE ( INTS(394),  KEY15   )
EQUIVALENCE ( INTS(395),  KEY16   )
EQUIVALENCE ( INTS(525),  TEST1   )
EQUIVALENCE ( INTS(527),  TEST3   )
EQUIVALENCE ( INTS(528),  TEST4   )
EQUIVALENCE ( INTS(531),  TEST7   )
EQUIVALENCE ( INTS(587),  IARG    )

C
C      THIS DEFINES DISK FILE 1 FOR SAVING STATUS
C      DEFINE FILE 1 ( 1, 152, U, NXT )
C
C      INITIALIZATION SUBROUTINE
C      CALL CSM0
C
C      CONFIGURATION SECTION
C      PROGRAM WILL NOT BRANCH BEYOND THE CONFIGURATION SECTION
C      UNTIL SUCCESSFUL SORT TEST IS ACHIEVED AT WHICH TIME THE
C      SWITCH TEST1 IS SET TO 2
C
10 GO TO ( 12, 11), TEST1
11 GO TO ( 12,100), KEY1
C      GET CONFIG. SPECS
12 CALL CSM1
C      PREPARE FOR SORT
C      CALL CSM2
C      TEST1 = 1 IF PRE-SORT SCAN INDICATES ERROR
C      TEST1 = 2 IF PRE-SORT SCAN IS SUCCESSFUL
C      GO TO (12,13), TEST1
C      SORT
13 CALL CSM3
C      TEST FOR SUCCESSFUL SORT
C      TEST1 = 1 IF SORT PROCEDURE IS UNSUCCESSFUL
C      TEST1 = 2 IF SORT PROCEDURE IS SUCCESSFUL
C      GO TO ( 12,100) , TEST1
100 CONTINUE
C
C      SET-UP SECTION
C
C      PARAMETERS AND INITIAL CONDITIONS
C      GO TO (110,109), TEST3
109 GO TO (110,115), KEY2

```

```

CSAA0010
CSAA0020
CSAA0030
CSAA0040
CSAA0050
CSAA0060
CSAA0070
CSAA0080
CSAA0090
CSAA0100
CSAA0110
CSAA0120
CSAA0130
CSAA0140
CSAA0150
CSAA0160
CSAA0170
CSAA0180
CSAA0190
CSAA0200
CSAA0210
CSAA0220
CSAA0230
CSAA0240
CSAA0250
CSAA0260
CSAA0270
CSAA0280
CSAA0290
CSAA0300
CSAA0310
CSAA0320
CSAA0330
CSAA0340
CSAA0350
CSAA0360
CSAA0370
CSAA0380
CSAA0390
CSAA0400
CSAA0410
CSAA0420
CSAA0430
CSAA0440
CSAA0450
CSAA0460
CSAA0470
CSAA0480
CSAA0490
CSAA0500
CSAA0510
CSAA0520
CSAA0530
CSAA0540
CSAA0550
CSAA0560
CSAA0570
CSAA0580
CSAA0590
CSAA0600
CSAA0610

```



110	CALL CSM4	CSAA0620
115	CONTINUE	CSAA0630
C	FUNCTION GENERATORS *****	CSAA0640
	GO TO (121,118), TEST4	CSAA0650
118	GO TO (120,119), TEST3	CSAA0660
119	GO TO (120,121),KEY3	CSAA0670
120	CALL CSM5	CSAA0680
121	CONTINUE	CSAA0690
C	SET TEST3=2 TO INDICATE COMPLETION OF INITIAL SPECIFICATION	CSAA0700
C	OF CONFIGURATION, PARAMETERS, AND FUNCTION GENERATOR INTERCEPTS	CSAA0710
	TEST3 = 2	CSAA0720
C	(INTERRUPT POINT)	CSAA0730
	CALL DATSW (0,KEY16)	CSAA0740
	GO TO (225,125), KEY16	CSAA0750
125	CONTINUE	CSAA0760
C	PUNCH CARDS *****	CSAA0770
	GO TO (127,126), KEY12	CSAA0780
126	CALL DATSW(12,KEY12 )	CSAA0790
	GO TO (127,128), KEY12	CSAA0800
127	CALL CSM6	CSAA0810
C	(INTERRUPT POINT)	CSAA0820
	CALL DATSW (0,KEY16)	CSAA0830
	GO TO (225,128), KEY16	CSAA0840
128	CONTINUE	CSAA0850
C	TIMING *****	CSAA0860
	GO TO (130,129), TEST7	CSAA0870
C	TEST7 = 1 UNTIL FIRST TIME THROUGH CSM7	CSAA0880
C	TEST7 = 2 AFTER FIRST TIME THROUGH CSM7	CSAA0890
129	GO TO (130,135), KEY4	CSAA0900
130	CALL CSM7	CSAA0910
C	(INTERRUPT POINT)	CSAA0920
	CALL DATSW (0,KEY16)	CSAA0930
	GO TO (225,135), KEY16	CSAA0940
135	CONTINUE	CSAA0950
C	PLOT SPECS *****	CSAA0960
	IARG = 2	CSAA0970
150	CALL CSM9	CSAA0980
C	(INTERRUPT POINT)	CSAA0990
	CALL DATSW (0,KEY16)	CSAA1000
	GO TO (225,155), KEY16	CSAA1010
155	CONTINUE	CSAA1020
C	NEW PLOT FRAME *****	CSAA1030
	IARG = 1	CSAA1040
160	CALL CSM9	CSAA1050
165	CONTINUE	CSAA1060
C	OUTPUT SPECS *****	CSAA1070
	IARG = 1	CSAA1080
170	CALL CSM8	CSAA1090
C	(INTERRUPT POINT)	CSAA1100
C	CALL DATSW (0,KEY16)	CSAA1110
	GO TO (225,200), KEY16	CSAA1120
200	CONTINUE	CSAA1130
C	GO TO (210,220) , KEY15	CSAA1140
		CSAA1150
210	CONTINUE	CSAA1160
	READ (1-1) (C(N), N=1,76 )	CSAA1170
C	COMPUTE SECTION *****	CSAA1180
220	CALL CSM10	CSAA1190
C		CSAA1200
C	CALLS INTERRUPT SUBROUTINE FOR NEW SENSE SWITCH SETTINGS	CSAA1210
		CSAA1220

```
225 CALL CSM12
GO TO (230,240) ,KEY13
230 CALL CSM13
GO TO 225
240 CONTINUE
GO TO (250,10),KEY14
```

```
C
C      SAVE STATUS
250 CONTINUE
WRITE (1-1) (C(N), N=1,76)
GO TO 10
END
```

```
// DUP
*STORE      WS UA CSMP
// JOB
```

```
CSAA1230
CSAA1240
CSAA1250
CSAA1260
CSAA1270
CSAA1280
CSAA1290
CSAA1300
CSAA1310
CSAA1320
CSAA1330
CSAA1340
CSAA1350
CSAA1360
CSAA1370
```

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSMO
C ***** APRIL 14, 1966 *****
C ITS FUNCTION IS TO INITIALIZE DATA AND CONTROL VARIABLES AND TO
C PROVIDE INSTRUCTIONAL MESSAGES FOR THE INEXPERIENCED USER
C
REAL REALS(395)
INTEGER INTS(587),TYPE(40),TEST(9)
DIMENSION KEY(16)
COMMON REALS, INTS
C
EQUIVALENCE ( INTS(380), KEY(1) )
EQUIVALENCE ( INTS(389), KEY10 )
EQUIVALENCE ( INTS(525), TEST(1) )
EQUIVALENCE ( INTS(546), TYPE(1) )
C
WRITE (1,22)
22 FORMAT (26X,34HCONTINUOUS SYSTEM MODELING PROGRAM ,/
221 18X,51HA DIGITAL ANALOG SIMULATOR PROGRAM FOR THE IBM 1130 //)
DO 4 N=1,587
4 INTS(N) = 0
DO 5 N=1,395
5 REALS(N) = 0.0
DO 6 N=1,16
6 KEY(N) = 2
DO 7 N = 1,9
7 TEST(N) = 1
C
C INSERT KEY SETTINGS IF NECESSARY
C INSTRUCTIONAL MESSAGES
CALL DATSW(10,KEY10 )
GO TO ( 50, 1), KEY10
1 WRITE (1,101)
101 FORMAT ( - INSTRUCTIONAL COMMENTS MAY BE SUPPRESSED AT ANY TIME BY
1 TURNING ON SWITCH 10- )
CALL DATSW(10,KEY10 )
GO TO ( 50, 2), KEY10
2 WRITE (1,102)
102 FORMAT ( - TURN ON SWITCH 1 TO ENTER OR MODIFY CONFIGURATION STATE
MENTS VIA THE KEYBOARD- )
CALL DATSW(10,KEY10 )
GO TO ( 50, 3), KEY10
3 WRITE (1,103)
103 FORMAT (- TURN ON SWITCH 2 TO ENTER OR MODIFY INITIAL CONDITIONS
IR ELEMENT PARAMETERS VIA THE KEYBOARD- )
CALL DATSW(10,KEY10 )
GO TO ( 50, 10), KEY10
10 WRITE (1,110)
110 FORMAT (- TURN ON SWITCH 3 TO ENTER OR MODIFY FUNCTION GENERATOR
INTERCEPTS VIA THE KEYBOARD- ,//)
C
C SET UP TYPE ARRAY
50 CONTINUE
C A UNASSIGNED
C B BANG-BANG
TYPE(02) = -15808
C C UNASSIGNED
C D DEAD SPACE
TYPE(04) = -15296
C E UNASSIGNED

```

C	F	FUNCTION GENERATOR	CSAB0620
	TYPE(06)	= -14784	CSAB0630
C	G	GAIN	CSAB0640
	TYPE(07)	= -14528	CSAB0650
C	H	HALF POWER (SQUARE ROOT)	CSAB0660
	TYPE(08)	= -14272	CSAB0670
C	I	INTEGRATOR (MAXIMUM 25 ELEMENTS)	CSAB0680
	TYPE(09)	= -14016	CSAB0690
C	J	JITTER (RANDOM NUMBER GENERATOR BETWEEN + AND - 1)	CSAB0700
	TYPE(10)	= -11968	CSAB0710
C	K	CONSTANT	CSAB0720
	TYPE(11)	= -11712	CSAB0730
C	L	LIMITER	CSAB0740
	TYPE(12)	= -11456	CSAB0750
C	M	MAGNITUDE (ABSOLUTE VALUE)	CSAB0760
	TYPE(13)	= -11200	CSAB0770
C	N	NEGATIVE CLIPPER	CSAB0780
	TYPE(14)	= -10944	CSAB0790
C	O	OFFSET	CSAB0800
	TYPE(15)	= -10688	CSAB0810
C	P	POSITIVE CLIPPER	CSAB0820
	TYPE(16)	= -10432	CSAB0830
C	Q	QUIT	CSAB0840
	TYPE(17)	= -10176	CSAB0850
C	R	RELAY	CSAB0860
	TYPE(18)	= - 9920	CSAB0870
C	S	UNASSIGNED	CSAB0880
C	T	TIMING PULSE GENERATOR	CSAB0890
	TYPE(20)	= - 7360	CSAB0900
C	U	UNIT DELAY (MAXIMUM 25 ELEMENTS)	CSAB0910
	TYPE(21)	= - 7104	CSAB0920
C	V	VACUOUS (USED IN CONJUNCTION WITH WYE ELEMENT)	CSAB0930
	TYPE(22)	= - 6848	CSAB0940
C	W	WEIGHTED SUMMER	CSAB0950
	TYPE(23)	= - 6592	CSAB0960
C	X	MULTIPLIER	CSAB0970
	TYPE(24)	= - 6336	CSAB0980
C	Y	WYE	CSAB0990
	TYPE(25)	= - 6080	CSAB1000
C	Z	ZERO ORDER HOLD	CSAB1010
	TYPE(26)	= - 5824	CSAB1020
C	PLUS	SUMMER (THREE INPUTS PERMITTED)	CSAB1030
	TYPE(27)	= 20032	CSAB1040
C	-	SIGN INVERTER (LIMITED TO ONE INPUT CONNECTION)	CSAB1050
	TYPE(28)	= 24640	CSAB1060
C	/	DIVIDER	CSAB1070
	TYPE(29)	= 24896	CSAB1080
C	AMPERSAND	SUMMER (THREE INPUTS PERMITTED)	CSAB1090
	TYPE(30)	= 20544	CSAB1100
C	1	SPECIAL ELEMENT NUMBER 1	CSAB1110
	TYPE(31)	= - 3776	CSAB1120
C	2	SPECIAL ELEMENT NUMBER 2	CSAB1130
	TYPE(32)	= - 3520	CSAB1140
C	3	SPECIAL ELEMENT NUMBER 3	CSAB1150
	TYPE(33)	= - 3264	CSAB1160
C	4	SPECIAL ELEMENT NUMBER 4	CSAB1170
	TYPE(34)	= - 3008	CSAB1180
C	5	SPECIAL ELEMENT NUMBER 5	CSAB1190
	TYPE(35)	= - 2752	CSAB1200
C		ASSIGNED BLANK	CSAB1210
	TYPE(40)	= 16448	CSAB1220

RETURN  
END  
// DUP  
\*STORE        WS   UA   CSMO  
// JOB

CSAB1230  
CSAB1240  
CSAB1250  
CSAB1260  
CSAB1270

```
// FOR
* LIST SOURCE PROGRAM
*ONE WORD INTEGERS
SUBROUTINE CSM1
C ***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2
C CONFIGURATION SPECIFICATIONS
C
REAL REALS(395)
INTEGER INTS(587), TYPE(40), TEST1, TEST2
DIMENSION MTRX(75,5), SY(4)
COMMON REALS, INTS
EQUIVALENCE ( INTS( 1), MTRX(1,1) )
EQUIVALENCE ( INTS(376), I )
EQUIVALENCE ( INTS(377), J )
EQUIVALENCE ( INTS(378), K )
EQUIVALENCE ( INTS(379), L )
EQUIVALENCE ( INTS(380), KEY1 )
EQUIVALENCE ( INTS(390), KEY11 )
EQUIVALENCE ( INTS(525), TEST1 )
EQUIVALENCE ( INTS(526), TEST2 )
EQUIVALENCE ( INTS(546), TYPE(1) )
C
GO TO ( 5,70), TEST2
C SWITCH TEST2 = 1 FOR CARD ENTRY
C SWITCH TEST2 = 2 FOR KEYBOARD ENTRY
5 WRITE (1,201)
C
CARD ENTRY SECTION
C
10 READ (2,202) SY(1), SY(2), SY(3), SY(4), I, ITYPE, J, K, L
IF (I) 150, 50, 100
C
PRINT CARD
C
20 CALL DATSW (11, KEY11 )
GO TO (10,30), KEY11
30 WRITE (1,202) (SY(N),N=1,4), I, ITYPE, J, K, L
GO TO 10
C
KEYBOARD TEST SECTION
C
50 CONTINUE
TEST2 = 2
C
TEST CONSOLE ENTRY SWITCH 1
C
60 CALL DATSW(1,KEY1 )
GO TO (70,200), KEY1
C
KEYBOARD ENTRY SECTION
C
70 WRITE (1,203)
READ (6,204) I, ITYPE, J, K, L
IF (I) 150, 75, 100
75 GO TO ( 10, 60 ) , TEST2
C
DECODE AND TEST CONFIGURATION STATEMENTS
C
100 CONTINUE
IF ( I = 75 ) 111, 111, 150
111 IF ( IABS(J) = 76 ) 112, 112, 150
```

CSAC0010  
CSAC0020  
CSAC0030  
CSAC0040  
CSAC0050  
CSAC0060  
CSAC0070  
CSAC0080  
CSAC0090  
CSAC0100  
CSAC0110  
CSAC0120  
CSAC0130  
CSAC0140  
CSAC0150  
CSAC0160  
CSAC0170  
CSAC0180  
CSAC0190  
CSAC0200  
CSAC0210  
CSAC0220  
CSAC0230  
CSAC0240  
CSAC0250  
CSAC0260  
CSAC0270  
CSAC0280  
CSAC0290  
CSAC0300  
CSAC0310  
CSAC0320  
CSAC0330  
CSAC0340  
CSAC0350  
CSAC0360  
CSAC0370  
CSAC0380  
CSAC0390  
CSAC0400  
CSAC0410  
CSAC0420  
CSAC0430  
CSAC0440  
CSAC0450  
CSAC0460  
CSAC0470  
CSAC0480  
CSAC0490  
CSAC0500  
CSAC0510  
CSAC0520  
CSAC0530  
CSAC0540  
CSAC0550  
CSAC0560  
CSAC0570  
CSAC0580

```

112 IF ( IABS(K) - 76 )      113, 113, 150      CSAC0590
113 IF ( IABS(L) - 76 )      120, 120, 150      CSAC0600
C      PROGRAM LIBRARY LIMITED TO 39 ELEMENT TYPES      CSAC0610
C      ELEMENT TYPE 40 CORRESPONDS TO BLANK TYPE ENTRY      CSAC0620
120 DO 125      ITEST = 1, 40      CSAC0630
      IF ( ITYPE - TYPE(ITEST) ) 125, 130, 125      CSAC0640
125 CONTINUE      CSAC0650
      GO TO 160      CSAC0660
130 GO TO (150,132,150,132,150,132,132,132,143,131,131,132,132,132,
1301      132,132,133,143,150,132,132,143,143,133,133,133,146,132,
1302      133,135,143,143,143,143,150,150,150,150,134),ITEST      CSAC0690
131 IF ( J )      132,132,150      CSAC0700
132 IF ( K )      133,133,150      CSAC0710
133 IF ( L )      143,143,150      CSAC0720
134      MTRX(I,1) = 0      CSAC0730
      MTRX(I,5) = 0      CSAC0740
      WRITE (1,207)      CSAC0750
      GO TO 149      CSAC0760
135      ITEST = 27      CSAC0770
      ITYPE = 20032      CSAC0780
      GO TO 146      CSAC0790
143 IF ( J )      150,144,144      CSAC0800
144 IF ( K )      150,145,145      CSAC0810
145 IF ( L )      150,146,146      CSAC0820
C      STORE CONFIGURATION FOR CORRECT STATEMENT      CSAC0830
146 IF ( MTRX(I,1) )      148,148,147      CSAC0840
147 WRITE (1,207)      CSAC0850
148      MTRX(I,1) = ITEST      CSAC0860
      MTRX(I,2) = J      CSAC0870
      MTRX(I,3) = K      CSAC0880
      MTRX(I,4) = L      CSAC0890
149 GO TO (20,60) , TEST2      CSAC0900
C      CSAC0910
C      ERROR SECTION      CSAC0920
150 WRITE (1,205) I      CSAC0930
151 GO TO (155, 70), TEST2      CSAC0940
155 GO TO (70, 156), KEY11      CSAC0950
156 WRITE (1,202) (SY(N),N=1,4), I, ITYPE, J, K, L      CSAC0960
      GO TO 70      CSAC0970
C      ERROR MESSAGE IF TYPE IS NOT FOUND IN THE LIBRARY      CSAC0980
160 WRITE (1,206) I      CSAC0990
      GO TO 151      CSAC1000
C      CSAC1010
C      EXIT FROM THIS SUBROUTINE      CSAC1020
200 CONTINUE      CSAC1030
      TEST1 = 1      CSAC1040
      TEST2 = 1      CSAC1050
      RETURN      CSAC1060
C      CSAC1070
201 FORMAT(/26X,27HCONFIGURATION SPECIFICATION,//11HOUTPUT NAME, 5X, CSAC1080
2011      46HBLOCK      TYPE      INPUT 1      INPUT 2      INPUT 3 )CSAC1090
202 FORMAT (4A4,2X,I2,9X,A1,3(7X,I3) )      CSAC1100
203 FORMAT (17X,4H( ),7X,3H( ), 3(5X,5H( )))      CSAC1110
204 FORMAT (18X,I2,9X,A1,3(7X,I3) )      CSAC1120
205 FORMAT ( 28HTHE SPECIFICATION FOR BLOCK ,I2,13H IS INCORRECT )      CSAC1130
206 FORMAT ('ILLEGAL SYMBOL SPECIFIED FOR BLOCK',I3)      CSAC1140
207 FORMAT (31H PREVIOUS SPECIFICATION DELETED )      CSAC1150
      END      CSAC1160

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// FOR	CSAD0010
*ONE WORD INTEGERS	CSAD0020
SUBROUTINE CSM2	CSAD0030
C      ***** APRIL 15, 1966 *****	CSAD0040
C	CSAD0050
C      PREPARE FOR SORT OPERATION	CSAD0060
C	CSAD0070
REAL      REALS(395)	CSAD0080
INTEGER  INTS(587),TEST( 9),DELAY(25),ORDER(76)	CSAD0090
DIMENSION MTRX(75,5) ,          INTG(25)	CSAD0100
COMMON  REALS, INTS	CSAD0110
C	CSAD0120
EQUIVALENCE ( INTS( 1), MTRX(1,1) )	CSAD0130
EQUIVALENCE ( INTS(396), INTG(1) )	CSAD0140
EQUIVALENCE ( INTS(424), DELAY(1) )	CSAD0150
EQUIVALENCE ( INTS(449), ORDER(1) )	CSAD0160
EQUIVALENCE ( INTS(525), TEST(1) )	CSAD0170
EQUIVALENCE ( INTS(540), NCON )	CSAD0180
EQUIVALENCE ( INTS(541), NOD )	CSAD0190
EQUIVALENCE ( INTS(542), NEQ )	CSAD0200
EQUIVALENCE ( INTS(543), NFG )	CSAD0210
C	CSAD0220
C      RESET ERROR INDICATOR AND COUNTERS	CSAD0230
IERR = 2	CSAD0240
NOD = 0	CSAD0250
NEQ = 0	CSAD0260
IFG = 0	CSAD0270
NCON = 2	CSAD0280
ORDER(1) = 76	CSAD0290
C	CSAD0300
C      TEST FOR SELECTED ELEMENTS	CSAD0310
C	CSAD0320
DO      85      I = 1,75	CSAD0330
ITYPE = IABS( MTRX(I,1) )	CSAD0340
IF ( ITYPE ) 85,85,1	CSAD0350
1      MTRX(I,1) = ITYPE	CSAD0360
C	CSAD0370
C      TEST      IS ELEMENT A UNIT DELAY	CSAD0380
IF ( ITYPE - 21) 10, 5, 10	CSAD0390
5      NOD      = NOD + 1	CSAD0400
DELAY(NOD) = I	CSAD0410
GO TO 45	CSAD0420
10     CONTINUE	CSAD0430
C	CSAD0440
C      TEST      IS ELEMENT AN INTEGRATOR	CSAD0450
IF ( ITYPE - 9 ) 20, 15, 20	CSAD0460
15      NEQ      = NEQ + 1	CSAD0470
INTG(NEQ) = I	CSAD0480
MTRX(I,5) = NEQ	CSAD0490
GO TO 45	CSAD0500
20     CONTINUE	CSAD0510
C	CSAD0520
C      TEST      IS ELEMENT A CONSTANT	CSAD0530
IF ( ITYPE - 11) 30, 25, 30	CSAD0540
25      ORDER( NCON ) = I	CSAD0550
NCON = NCON + 1	CSAD0560
GO TO 50	CSAD0570
30     CONTINUE	CSAD0580
C	CSAD0590
C      TEST      IS ELEMENT A FUNCTION GENERATOR	CSAD0600
IF ( ITYPE - 6 ) 40, 35, 40	CSAD0610



	35	IFG = IFG + 1	CSAD0620
	40	CONTINUE	CSAD0630
C			CSAD0640
		SET ELEMENT IDENTIFIER NEG UNTIL AFTER SORTING	CSAD0650
C	45	MTRX(I,1) = -ITYPE	CSAD0660
	50	CONTINUE	CSAD0670
	DO 75	M = 2,4	CSAD0680
		LTEST = IABS( MTRX(I,M) )	CSAD0690
		IF (LTEST) 75,75,55	CSAD0700
	55	IF (LTEST - 76) 60,75,75	CSAD0710
	60	IF ( MTRX(LTEST,1) ) 75,65,75	CSAD0720
C		TYPE ERROR MESSAGE AND SET ERROR INDICATOR	CSAD0730
	65	WRITE (1,203) LTEST,I	CSAD0740
		IERR = 1	CSAD0750
	75	CONTINUE	CSAD0760
	85	CONTINUE	CSAD0770
C			CSAD0780
C		TEST ON PROPER NUMBER OF ELEMENTS	CSAD0790
C			CSAD0800
		IF ( NEQ ) 150, 150, 100	CSAD0810
	100	IF (NEQ - 25) 110, 110, 155	CSAD0820
	110	IF (NOD - 25) 120, 120, 160	CSAD0830
	120	IF (IFG - 3) 130, 130, 170	CSAD0840
	130	TEST(4) = 2	CSAD0850
		IF ( IFG ) 140,140,141	CSAD0860
	140	TEST(4) = 1	CSAD0870
		NFG = 0	CSAD0880
		GO TO 300	CSAD0890
	141	IF ( IFG - NFG ) 143,143,142	CSAD0900
	142	TEST(3) = 1	CSAD0910
C		SET TEST3 = 1 TO SIGNAL ADDITION OF FUNCTION GENERATOR BLOCK	CSAD0920
	143	NFG = IFG	CSAD0930
		GO TO 300	CSAD0940
C			CSAD0950
	150	WRITE (1,200)	CSAD0960
		GO TO 190	CSAD0970
	155	WRITE (1,204)	CSAD0980
		GO TO 190	CSAD0990
	160	WRITE (1,201)	CSAD1000
		GO TO 190	CSAD1010
	170	WRITE (1,202)	CSAD1020
	190	IERR = 1	CSAD1030
C			CSAD1040
	300	GO TO (310,320) ,IERR	CSAD1050
C		ERROR EXIT	CSAD1060
	310	TEST(1) = 1	CSAD1070
		TEST(2) = 2	CSAD1080
		GO TO 350	CSAD1090
C		SUCCESSFUL PRE-SORT EXIT	CSAD1100
	320	TEST(1) = 2	CSAD1110
	350	RETURN	CSAD1120
	200	FORMAT (-1130 CSMP REQUIRES AT LEAST 1 INTEGRATOR-)	CSAD1130
	201	FORMAT (-THE MAXIMUM OF 25 UNIT DELAYS HAS BEEN EXCEEDED-)	CSAD1140
	202	FORMAT (-THE MAXIMUM OF 3 FUNCTION GENERATORS HAS BEEN EXCEEDED-)	CSAD1150
	203	FORMAT (6H BLOCK,I3,28H, ONE OF THE INPUTS TO BLOCK,I3,	CSAD1160
	2031	24H, HAS NOT BEEN SPECIFIED )	CSAD1170
	204	FORMAT ( -THE MAXIMUM OF 25 INTEGRATORS HAS BEEN EXCEEDED-)	CSAD1180
		END	CSAD1190
		// DUP	CSAD1200
	*STORE	WS UA CSM2	CSAD1210
	// JOB		CSAD1220

// FOR	CSAE0010
*ONE WORD INTEGERS	CSAE0020
SUBROUTINE CSM3	CSAE0030
C  ***** MARCH 30, 1966 *****	CSAE0040
C  SORT	CSAE0050
C	CSAE0060
REAL  REALS(395)	CSAE0070
INTEGER INTS(587),TEST1,TEST2, DELAY(25), ORDER(76)	CSAE0080
DIMENSION MTRX(75,5), INTG(25)	CSAE0090
COMMON REALS, INTS	CSAE0100
C	CSAE0110
EQUIVALENCE ( INTS( 1), MTRX(1,1) )	CSAE0120
EQUIVALENCE ( INTS(396), INTG(1) )	CSAE0130
EQUIVALENCE ( INTS(424), DELAY(1) )	CSAE0140
EQUIVALENCE ( INTS(449), ORDER(1) )	CSAE0150
EQUIVALENCE ( INTS(525), TEST1 )	CSAE0160
EQUIVALENCE ( INTS(526), TEST2 )	CSAE0170
EQUIVALENCE ( INTS(534), NLIST )	CSAE0180
EQUIVALENCE ( INTS(540), NCON )	CSAE0190
EQUIVALENCE ( INTS(541), NOD )	CSAE0200
EQUIVALENCE ( INTS(542), NEQ )	CSAE0210
C	CSAE0220
RESET ERROR INDICATOR	CSAE0230
IERR = 2	CSAE0240
DO 10  N = NCON ,76	CSAE0250
10  ORDER(N) = 0	CSAE0260
C	CSAE0270
SORT OPERATION	CSAE0280
NLIST = NCON - 1	CSAE0290
20  DO 150  I = 1,75	CSAE0300
IF (MTRX(I,1) )  30, 150, 150	CSAE0310
30  CONTINUE	CSAE0320
DO 100  M = 2,4	CSAE0330
LTEST = IABS (MTRX(I,M) )	CSAE0340
IF (LTEST)  40, 100, 40	CSAE0350
40  CONTINUE	CSAE0360
IF (NOD)  70, 70, 50	CSAE0370
50  DO 60  N  = 1,NOD	CSAE0380
IF (LTEST - DELAY(N))  60, 100, 60	CSAE0390
60  CONTINUE	CSAE0400
70  CONTINUE	CSAE0410
DO 80  N = 1,NEQ	CSAE0420
IF (LTEST - INTG(N))  80, 100, 80	CSAE0430
80  CONTINUE	CSAE0440
DO 90  N = 1,NLIST	CSAE0450
IF (LTEST - ORDER(N) )  90, 100, 90	CSAE0460
90  CONTINUE	CSAE0470
GO TO 150	CSAE0480
100 CONTINUE	CSAE0490
C	CSAE0500
110  NLIST = NLIST + 1	CSAE0510
ORDER(NLIST) = I	CSAE0520
MTRX(I,1) = - MTRX(I,1)	CSAE0530
GO TO 20	CSAE0540
150 CONTINUE	CSAE0550
C	CSAE0560
SORT TEST	CSAE0570
DO 180 I  = 1,75	CSAE0580
IF(MTRX(I,1))  160, 180, 180	CSAE0590
C	CSAE0600
C  SET ERROR INDICATOR, TYPE ERROR MESSAGE, THEN PUT BLOCK	CSAE0610

C	IN THE SORT ORDER LIST TO DETERMINE WHETHER THE REMAINDER	CSAE0620
C	OF THE CONFIGURATION WOULD BE OK	CSAE0630
160	IERR = 1	CSAE0640
	MTRX(I,1) = -MTRX(I,1)	CSAE0650
	WRITE (1,199) I	CSAE0660
	NLIST = NLIST + 1	CSAE0670
	ORDER(NLIST) = I	CSAE0680
	GO TO 20	CSAE0690
180	CONTINUE	CSAE0700
	GO TO (190,200), IERR	CSAE0710
C	UNSUCCESSFUL SORT	CSAE0720
190	TEST1 = 1	CSAE0730
	TEST2 = 2	CSAE0740
	GO TO 210	CSAE0750
C	SUCCESSFUL SORT	CSAE0760
200	TEST1 = 2	CSAE0770
210	RETURN	CSAE0780
C		CSAE0790
	199 FORMAT (22H SORT FAILURE - BLOCK , I4)	CSAE0800
	END	CSAE0810
//	DUP	CSAE0820
*	STORE WS UA CSM3	CSAE0830
//	JOB	CSAE0840

// FOR	CSAF0010
*ONE WORD INTEGERS	CSAF0020
SUBROUTINE CSM4	CSAF0030
C      ***** AUGUST 13, 1966 *****	CSAF0040
C      INITIAL CONDITIONS AND PARAMETERS	CSAF0050
C	CSAF0060
REAL      REALS(395)	CSAF0070
INTEGER   INTS(587), TEST2	CSAF0080
DIMENSION PAR1(75),PAR2(75),PAR3(75),MTRX1(75)	CSAF0090
COMMON   REALS, INTS	CSAF0100
EQUIVALENCE ( INTS( 1), MTRX1(1) )	CSAF0110
EQUIVALENCE ( INTS(376), I )	CSAF0120
EQUIVALENCE ( INTS(381), KEY2 ) , ( REALS( 81), PAR1(1) )	CSAF0130
EQUIVALENCE ( INTS(390), KEY11 ) , ( REALS(156), PAR2(1) )	CSAF0140
EQUIVALENCE ( INTS(526), TEST2 ) , ( REALS(231), PAR3(1) )	CSAF0150
TEST2 = 1	CSAF0160
WRITE (1,201)	CSAF0170
C      CARD ENTRY SECTION	CSAF0180
10 READ (2,206) SY1,SY2,SY3,SY4,I,P1,P2,P3	CSAF0190
IF (I) 150, 50, 100	CSAF0200
C      PRINT CARD	CSAF0210
20 CALL DATSW (11, KEY11 )	CSAF0220
GO TO ( 10, 30), KEY11	CSAF0230
30 WRITE (1,202) SY1,SY2,SY3,SY4,I,P1,P2,P3	CSAF0240
GO TO 10	CSAF0250
C      KEYBOARD TEST SECTION	CSAF0260
50 CONTINUE	CSAF0270
TEST2 = 2	CSAF0280
C      TEST CONSOLE ENTRY SWITCH 2	CSAF0290
60 CALL DATSW(2,KEY2 )	CSAF0300
GO TO ( 70,200), KEY2	CSAF0310
C      KEYBOARD ENTRY SECTION	CSAF0320
70 WRITE (1,203)	CSAF0330
READ (6,205) I,P1, P2, P3	CSAF0340
IF (I) 150, 60, 100	CSAF0350
C      TEST AND STORE PARAMETERS	CSAF0360
100 IF ( I - 75 ) 101,101,150	CSAF0370
101      ITYPE = MTRX1(I)	CSAF0380
IF ( ITYPE ) 111,102,103	CSAF0390
102 WRITE ( 1,207 )	CSAF0400
GO TO 111	CSAF0410
103 GO TO (111,104,111,108,111,108,106,104,111,104,106,108,104,104,	CSAF0420
1031      106,104,104,104,111,106,106,106,111,104,108,106,104,104,	CSAF0430
1032      104,104,111,111,111,111,111) , ITYPE	CSAF0440
104 IF ( P1 ) 110,106,110	CSAF0450
106 IF ( P2 ) 110,108,110	CSAF0460
108 IF ( P3 ) 110,111,110	CSAF0470
110 WRITE (1,208)	CSAF0480
111      PAR1(I) = P1	CSAF0490
PAR2(I) = P2	CSAF0500
PAR3(I) = P3	CSAF0510
145 GO TO ( 20, 60), TEST2	CSAF0520
C	CSAF0530
C      ERROR SECTION	CSAF0540
150 GO TO (160,170), TEST2	CSAF0550
160 WRITE (1,202) SY1,SY2,SY3,SY4,I,P1,P2,P3	CSAF0560
170 WRITE (1,204)	CSAF0570
GO TO 70	CSAF0580
C	CSAF0590
201 FORMAT (/25X,34HINITIAL CONDITIONS AND PARAMETERS ,//	CSAF0600
2011      -IC/PAR NAME-, 5X, -BLOCK-,	CSAF0610

2012 5X,7HIC/PAR1,10X,5H PAR2,10X,5H PAR3)	CSAF0620
202 FORMAT (4A4, 2X, I2, 3F15.4 )	CSAF0630
203 FORMAT (17X,4H( ),3(3X,12H( )))	CSAF0640
204 FORMAT(-THE ABOVE SPECIFICATION CONTAINS AN INVALID BLOCK NUMBER-)	CSAF0650
205 FORMAT (18X,I2,3F15.4)	CSAF0660
206 FORMAT (4A4, 2X, I2, 3E15.4 )	CSAF0670
207 FORMAT (40HNO CORRESPONDING CONFIGURATION STATEMENT)	CSAF0680
208 FORMAT (44HIMPROPER PARAMETER SPECIFICATION FOR ELEMENT)	CSAF0690
200 TEST2 = 1	CSAF0700
RETURN	CSAF0710
END	CSAF0720
// DUP	CSAF0730
*STORE        WS  UA  CSM4	CSAF0740
// JOB	CSAF0750

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// FOR
* LIST SOURCE PROGRAM
*ONE WORD INTEGERS
SUBROUTINE CSM5
C ***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2
C FUNCTION GENERATOR SPECIFICATIONS
C
REAL REALS(395)
INTEGER INTS(587), TEST2
DIMENSION MTRX(75,5), NOFG(3), F(3,11), C(76),PAR1(75),PAR2(75)
COMMON REALS, INTS
C
EQUIVALENCE ( INTS( 1), MTRX(1,1) )
EQUIVALENCE ( INTS(382), KEY3 ) , ( REALS( 2), C(1) )
EQUIVALENCE ( INTS(390), KEY11 ) , ( REALS( 81), PAR1(1) )
EQUIVALENCE ( INTS(421), NOFG(1) ) , ( REALS(156), PAR2(1) )
EQUIVALENCE ( INTS(526), TEST2 ) , ( REALS(306), F(1,1) )
C
TEST2 = 1
WRITE (1,201)
C
CARD ENTRY SECTION
C
10 READ (2,202) SY1,SY2,SY3,SY4,I,(C(N),N=1,4)
IF (I) 15, 50, 15
15 READ (2,203) (C(N),N=5,11)
IF (I) 150, 50, 100
C
PRINT CARD
C
20 CALL DATSW (1, KEY11 )
GO TO ( 10, 30), KEY11
30 WRITE (1,202) SY1,SY2,SY3,SY4,I,(C(N),N=1,4)
WRITE (1,203) (C(N),N=5,11)
GO TO 10
C
KEYBOARD TEST SECTION
C
50 CONTINUE
TEST2 = 2
C
TEST CONSOLE ENTRY SWITCH 3
C
60 CALL DATSW(3,KEY3 )
GO TO ( 70,200), KEY3
C
KEYBOARD ENTRY SECTION
C
70 WRITE (1,204)
READ (6,202) SY1,SY2,SY3,SY4,I,(C(N),N=1,4)
IF (I) 150, 60, 80
80 CONTINUE
WRITE (1,205)
READ (6,203) (C(N), N=5,8)
WRITE (1,206)
READ (6,203) (C(N), N=9,11)
GO TO 100
C
TEST AND STORE FUNCTION GENERATOR
100 IF (I-75) 110, 110, 150
110 IF (MTRX(I,1) - 6) 150, 111, 150
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CSAG0010  
CSAG0020  
CSAG0030  
CSAG0040  
CSAG0050  
CSAG0060  
CSAG0070  
CSAG0080  
CSAG0090  
CSAG0100  
CSAG0110  
CSAG0120  
CSAG0130  
CSAG0140  
CSAG0150  
CSAG0160  
CSAG0170  
CSAG0180  
CSAG0190  
CSAG0200  
CSAG0210  
CSAG0220  
CSAG0230  
CSAG0240  
CSAG0250  
CSAG0260  
CSAG0270  
CSAG0280  
CSAG0290  
CSAG0300  
CSAG0310  
CSAG0320  
CSAG0330  
CSAG0340  
CSAG0350  
CSAG0360  
CSAG0370  
CSAG0380  
CSAG0390  
CSAG0400  
CSAG0410  
CSAG0420  
CSAG0430  
CSAG0440  
CSAG0450  
CSAG0460  
CSAG0470  
CSAG0480  
CSAG0490  
CSAG0500  
CSAG0510  
CSAG0520  
CSAG0530  
CSAG0540  
CSAG0550  
CSAG0560  
CSAG0570  
CSAG0580

111 DO 112 I2 = 1,3	CSAG0590
IF ( I - NOFG(I2) ) 112,125,112	CSAG0600
112 CONTINUE	CSAG0610
115 DO 120 I2=1,3	CSAG0620
M = NOFG(I2)	CSAG0630
IF (M) 119, 125, 119	CSAG0640
119 IF (MTRX(M,1) = 6) 125, 120, 125	CSAG0650
120 CONTINUE	CSAG0660
GO TO 150	CSAG0670
125 MTRX(I,5) = I2	CSAG0680
NOFG(I2) = I	CSAG0690
130 DO 140 M = 1,11	CSAG0700
140 F(I2,M) = C(M)	CSAG0710
C CHECK PAR1 AND PAR2	CSAG0720
141 IF ( PAR1(I) - PAR2(I) ) 190,190,145	CSAG0730
145 GO TO ( 20, 60), TEST2	CSAG0740
C	CSAG0750
C ERROR SECTION	CSAG0760
C	CSAG0770
150 WRITE (1,207) I	CSAG0780
GO TO (170,70 ), TEST2	CSAG0790
170 GO TO (180, 70), KEY11	CSAG0800
180 WRITE (1,202) SY1,SY2,SY3,SY4,I,(C(N),N=1,4)	CSAG0810
GO TO 70	CSAG0820
190 WRITE (1,208) I	CSAG0830
READ (6,209) PAR1(I),PAR2(I)	CSAG0840
GO TO 141	CSAG0850
C	CSAG0860
201 FORMAT (/25X,34H FUNCTION GENERATOR SPECIFICATIONS )	CSAG0870
202 FORMAT (4A4,2X,I2,4(5X,F10.4))	CSAG0880
203 FORMAT (25X,F10.4, 5X,F10.4, 5X,F10.4, 5X,F10.4)	CSAG0890
204 FORMAT (17X,4H( ),4(3X,12H( )))	CSAG0900
205 FORMAT (21X, 4(3X,12H( )))	CSAG0910
206 FORMAT (21X, 3(3X,12H( )))	CSAG0920
207 FORMAT (/ 'BLOCK',I3,' HAS NOT BEEN SPECIFIED AS A FUNCTION GENERAT	CSAG0930
2071OR' )	CSAG0940
208 FORMAT ('SPECIFY UPPER AND LOWER LIMITS FOR F.G. BLOCK',I3 /	CSAG0950
2081 '( ) PAR1 ( ) PAR2')	CSAG0960
209 FORMAT (F10.0,10X,F9.0)	CSAG0970
C	CSAG0980
200 TEST2 = 1	CSAG0990
RETURN	CSAG1000
END	CSAG1010

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSM6
C ***** APRIL 14, 1966 *****
C OPTION TO PUNCH CORRECTED DATA DECK (SWITCH 12)
C
REAL REALS(395)
INTEGER INTS(587),TEST4,TYPE(40)
DIMENSION MTRX(75,5), NOFG(3), F(3,11), PAR(75,3)
COMMON REALS, INTS
EQUIVALENCE ( INTS(528), TEST4 ), ( REALS( 81), PAR(1,1))
EQUIVALENCE ( INTS( 1), MTRX(1,1) ), ( REALS(306), F(1,1))
EQUIVALENCE ( INTS(421), NOFG(1) )
EQUIVALENCE ( INTS(546), TYPE(1) )
C PUNCH OUT CARDS FOR CONFIGURATION SPECIFICATIONS
C
5 WRITE (1,6)
6 FORMAT (50HLOAD BLANK CARDS IN CARD READ/PUNCH AND PUSH START)
PAUSE
DO 20 I=1,75
ITYPE = MTRX(I,1)
IF (ITYPE) 20,20,10
10 WRITE (2,100) I,TYPE(ITYPE),MTRX(I,2),MTRX(I,3),MTRX(I,4)
20 CONTINUE
C PUNCH BLANK CARD
WRITE (2,103)
C PUNCH CARDS FOR INITIAL CONDITIONS AND PARAMETERS
DO 50 I=1,75
IF ( MTRX(I,1) ) 50, 50, 30
30 DO 35 J=1,3
IF ( PAR(I,J) ) 40, 35, 40
35 CONTINUE
GO TO 50
40 WRITE (2,102) I, ( PAR(I,J), J=1,3 )
50 CONTINUE
C
C PUNCH BLANK CARD
WRITE (2,103)
C PUNCH FUNCTION GENERATOR CARDS
C
GO TO (90,55), TEST4
55 DO 80 I2=1,3
N = NOFG(I2)
IF (N) 80, 80, 60
C CONFIRM THAT BLOCK IS A FUNCTION GENERATOR
60 IF (MTRX(N,1) - 6 ) 80, 70, 80
70 CONTINUE
WRITE (2,104) N, ( F(I2,K),K=1,4 )
WRITE (2,105) ( F(I2,K), K=5,11 )
80 CONTINUE
C
C PUNCH BLANK CARD
WRITE (2,103)
C
90 RETURN
100 FORMAT (18X, I2, 9X, A1, 3(7X,I3) )
102 FORMAT (18X, I2, 3F15.5)
103 FORMAT (72X)
104 FORMAT (18X, I2, 4( 5X, F10.5 ) )
105 FORMAT ( 25X, F10.5, 5X, F10.5, 5X, F10.5, 5X, F10.5 )
C

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CSAH0010
CSAH0020
CSAH0030
CSAH0040
CSAH0050
CSAH0060
CSAH0070
CSAH0080
CSAH0090
CSAH0100
CSAH0110
CSAH0120
CSAH0130
CSAH0140
CSAH0150
CSAH0160
CSAH0170
CSAH0180
CSAH0190
CSAH0200
CSAH0210
CSAH0220
CSAH0230
CSAH0240
CSAH0250
CSAH0260
CSAH0270
CSAH0280
CSAH0290
CSAH0300
CSAH0310
CSAH0320
CSAH0330
CSAH0340
CSAH0350
CSAH0360
CSAH0370
CSAH0380
CSAH0390
CSAH0400
CSAH0410
CSAH0420
CSAH0430
CSAH0440
CSAH0450
CSAH0460
CSAH0470
CSAH0480
CSAH0490
CSAH0500
CSAH0510
CSAH0520
CSAH0530
CSAH0540
CSAH0550
CSAH0560
CSAH0570
CSAH0580
CSAH0590
CSAH0600
CSAH0610

```



END

// DUP  
\*STORE  
// JOB

WS UA CSM6

CSAH0620  
CSAH0630  
CSAH0640  
CSAH0650

// FOR		CSAI0010
*ONE WORD INTEGERS		CSAI0020
	SUBROUTINE CSM7	CSAI0030
C	**** APRIL 1, 1966 ****	CSAI0040
C	REQUEST TIMING INFORMATION	CSAI0050
C		CSAI0060
	REAL REALS(395)	CSAI0070
	INTEGER INTS(587), TEST7	CSAI0080
	COMMON REALS, INTS	CSAI0090
	EQUIVALENCE ( INTS(531), TEST7 ) , ( REALS( 78), DT	)CSAI0100
	EQUIVALENCE ( REALS( 79), DTS2	)CSAI0110
	EQUIVALENCE ( REALS( 80), TTOT	)CSAI0120
C		CSAI0130
	GO TO (1,10) , TEST7	CSAI0140
C	TEST7 = 1 UNTIL FIRST TIME THROUGH CSM7	CSAI0150
C	TEST7 = 2 AFTER FIRST TIME THROUGH CSM7	CSAI0160
	1 TEST7 = 2	CSAI0170
	10 WRITE (1,100)	CSAI0180
	READ (6,101) DT	CSAI0190
	IF (DT) 50, 50, 20	CSAI0200
	20 WRITE (1,102)	CSAI0210
	READ (6,101) TTOT	CSAI0220
	IF (TTOT - DT) 60, 60, 30	CSAI0230
C		CSAI0240
	100 FORMAT (//32H( ) INTEGRATION INTERVAL )	CSAI0250
	101 FORMAT (F10.0)	CSAI0260
	102 FORMAT (//22H( ) TOTAL TIME )	CSAI0270
	103 FORMAT (//--INTEGRATION INTERVAL MUST BE GREATER THAN ZERO- )	CSAI0280
	104 FORMAT (//--TOTAL TIME MUST BE GREATER THAN INTEGRATION INTERVAL--)	CSAI0290
C		CSAI0300
C	SET UP INTEGRATION AND TIME EQUATIONS	CSAI0310
	30 CONTINUE	CSAI0320
	DTS2 = DT*0.5	CSAI0330
	RETURN	CSAI0340
C		CSAI0350
C	DT ERROR	CSAI0360
	50 WRITE (1,103)	CSAI0370
	GO TO 10	CSAI0380
C		CSAI0390
C	TTOT ERROR	CSAI0400
	60 WRITE (1,104)	CSAI0410
	GO TO 20	CSAI0420
	END	CSAI0430
		CSAI0440
// DUP		CSAI0450
*STORE	WS UA CSM7	CSAI0460
// JOB		

```

// FOR
* LIST SOURCE PROGRAM
*ONE WORD INTEGERS
SUBROUTINE CSM10
C ***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2
C CONTROLS THE COMPUTATION AND OUTPUT
C
REAL REALS(395)
INTEGER INTS(587), TEST5, ORDER(76), TEST6
DIMENSION INTG(25), C(76), PARI(75), Y(25), DYDT(25), YK(25)
COMMON REALS, INTS
EQUIVALENCE ( INTS(394), KEY15 ), ( REALS( 2), C(1) )
EQUIVALENCE ( INTS(395), KEY16 ), ( REALS( 77), T )
EQUIVALENCE ( INTS(396), INTG(1) ), ( REALS( 78), DT )
EQUIVALENCE ( INTS(449), ORDER(1) ), ( REALS( 79), DTS2 )
EQUIVALENCE ( INTS(529), TEST5 ), ( REALS( 80), TTOT )
EQUIVALENCE ( INTS(530), TEST6 ), ( REALS( 81), PARI(1) )
EQUIVALENCE ( INTS(534), NLIST ), ( REALS(341), Y(1) )
EQUIVALENCE ( INTS(540), NCON ), ( REALS(366), DYDT(1) )
EQUIVALENCE ( INTS(542), NEQ ), ( REALS(391), TSAMP )
EQUIVALENCE ( INTS(586), IR )
EQUIVALENCE ( INTS(587), IARG )
C
GO TO (60,1), KEY15
C
C NORMAL SETUP
C
1 DO 10 NEXT = 2,NLIST
I = ORDER(NEXT)
10 C(I) = PARI(I)
T = 0.0
TZERO = 0.0
GO TO 50
C
C RESTART SETUP
C
60 N = NCON - 1
IF ( N = 2 ) 66,66,61
61 DO 65 NEXT = 2,N
I = ORDER(NEXT)
65 C(I) = PARI(I)
66 TZERO = C(76)
C
50 DO 70 INTNO = 1,NEQ
I =INTG(INTNO)
70 Y(INTNO) = C(I)
C
C
IR = 7243
EPSLN = DTS2 / (TSAMP*2.0)
TEST5 = 1
N = 1
NN = T/TSAMP + 1.0
CALL CSM11
TEST6 = 1
IARG = 6
CALL CSM9
IARG = 2
GO TO 125

```

```
90 CALL CSM8
C
C      START EXECUTION
C
C      FIRST HALF-STEP
100 TEST5 = 2
    DO 110 IX = 1,NEQ
      YK(IX) = Y(IX)
110      Y(IX) = Y(IX) + DTS2 * DYDT(IX)
          TNEXT = N*DT + TZERO
          T = TNEXT - DTS2
    CALL CSM11
    GO TO 130
C      SECOND HALF-STEP
115 TEST5 = 3
    DO 120 IX = 1,NEQ
120      Y(IX) = YK(IX) + DT*DYDT(IX)
          T = TNEXT
          N = N+1
    CALL CSM11
    IARG = 3
    CALL CSM9
125 CALL DATSW (0, KEY16 )
    GO TO (150,130), KEY16
130 GO TO ( 90,115,140,150,150,150) ,TEST5
140 CONTINUE
C
C      IS IT TIME TO PRINT
          M = T/TSAMP + EPSLN
150 IF ( M - NN ) 160, 150, 150
CONTINUE
C      PRINT
          IARG = 2
    CALL CSM8
C      PRINT-TIME MARKER ON PLOTTER OUTPUT
          IARG = 4
    CALL CSM9
          NN = M+1
C
C      IS RUN FINISHED
160 GO TO (170,170,170,210,210,210), TEST5
170 CALL DATSW (0, KEY16 )
    GO TO (200, 190), KEY16
190 IF ( T - TTOT + DTS2 ) 100, 210, 210
200 TEST5 = 7
210 RETURN
END
```

CSAJ0590  
CSAJ0600  
CSAJ0610  
CSAJ0620  
CSAJ0630  
CSAJ0640  
CSAJ0650  
CSAJ0660  
CSAJ0670  
CSAJ0680  
CSAJ0690  
CSAJ0700  
CSAJ0710  
CSAJ0720  
CSAJ0730  
CSAJ0740  
CSAJ0750  
CSAJ0760  
CSAJ0770  
CSAJ0780  
CSAJ0790  
CSAJ0800  
CSAJ0810  
CSAJ0820  
CSAJ0830  
CSAJ0840  
CSAJ0850  
CSAJ0860  
CSAJ0870  
CSAJ0880  
CSAJ0890  
CSAJ0900  
CSAJ0910  
CSAJ0920  
CSAJ0930  
CSAJ0940  
CSAJ0950  
CSAJ0960  
CSAJ0970  
CSAJ0980  
CSAJ0990  
CSAJ1000  
CSAJ1010  
CSAJ1020  
CSAJ1030  
CSAJ1040  
CSAJ1050

```

// FOR
* LIST SOURCE PROGRAM
*ONE WORD INTEGERS
SUBROUTINE CSM11
C ***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2
C DOES THE COMPUTATION FOR ONE HALF DT
C
REAL REALS(395)
INTEGER INTS(587), TEST5, ORDER(76)
INTEGER TEST6
DIMENSION INTG(25), C(76), F(3,11), Y(25), DYDT(25)
DIMENSION MTRX1(75), MTRX2(75), MTRX3(75), MTRX4(75), MTRX5(75)
DIMENSION PAR1(75), PAR2(75), PAR3(75)
COMMON REALS, INTS
EQUIVALENCE ( INTS( 1), MTRX1(1) ), ( REALS( 2), C(1) )
EQUIVALENCE ( INTS( 76), MTRX2(1) ), ( REALS( 78), DT )
EQUIVALENCE ( INTS(151), MTRX3(1) ), ( REALS( 79), DTS2 )
EQUIVALENCE ( INTS(226), MTRX4(1) ), ( REALS( 81), PAR1(1) )
EQUIVALENCE ( INTS(301), MTRX5(1) ), ( REALS(156), PAR2(1) )
EQUIVALENCE ( INTS(376), I ) , ( REALS(231), PAR3(1) )
EQUIVALENCE ( INTS(377), J ) , ( REALS(306), F(1,1) )
EQUIVALENCE ( INTS(378), K ) , ( REALS(341), Y(1) )
EQUIVALENCE ( INTS(379), L ) , ( REALS(366), DYDT(1) )
EQUIVALENCE ( INTS(395), KEY16 )
EQUIVALENCE ( INTS(396), INTG(1) )
EQUIVALENCE ( INTS(449), ORDER(1) )
EQUIVALENCE ( INTS(529), TEST5 )
EQUIVALENCE ( INTS(534), NLIST )
EQUIVALENCE ( INTS(540), NCON )
EQUIVALENCE ( INTS(542), NEQ )
EQUIVALENCE ( INTS(586), IR )
EQUIVALENCE (INTS(530),TEST6),(INTS(394),KEY15)
C
900 DO 901 INTNO = 1,NEQ
N = INTG(INTNO)
901 C(N) = Y(INTNO)
NEXT = NCON
1000 CONTINUE
I = ORDER(NEXT)
ITYPE = MTRX1(I)
GO TO (140,56,140,53,140,53,54,56,51,10,11,53,56,56,54,56,55,52,
1 140,53,53,22,51,55,53,53,27,56,55,140,31,32,33,34,35), ITYPE
C THREE PARAMETERS
51 P3 = PAR3(I)
C THREE INPUTS
52 L = MTRX4(I)
CL = C(L)
C TWO PARAMETERS
53 P2 = PAR2(I)
C ONE PARAMETER
54 P1 = PAR1(I)
C TWO INPUTS
55 K = MTRX3(I)
CK = C(K)
C ONE INPUT
56 J = MTRX2(I)
CJ = C(J)
GO TO (140,2,140,4,140,6,7,8,9,10,11,12,13,14,15,16,17,18,140,20,
1 21,140,23,24,25,26,27,28,29), ITYPE

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C			CSAK0590
C	B	BANG-BANG	CSAK0600
	2	IF (CJ) 102,98,95	CSAK0610
	102	CI = -1.0	CSAK0620
		GO TO 99	CSAK0630
C	D	DEAD SPACE	CSAK0640
	4	IF(CJ) 304, 98, 104	CSAK0650
	104	DIFF = CJ - P1	CSAK0660
		IF (DIFF) 98,98,204	CSAK0670
	204	CI = DIFF	CSAK0680
		GO TO 99	CSAK0690
	304	DIFF = CJ - P2	CSAK0700
		IF (DIFF) 204,98,98	CSAK0710
C	F	FUNCTION GENERATOR	CSAK0720
	6	NF = MTRX5(I)	CSAK0730
		P3 = P1 - P2	CSAK0740
		IF (P3) 140,140,506	CSAK0750
	506	P1 = 10.0*(CJ - P2) / P3	CSAK0760
		NSECT = P1	CSAK0770
		IF ( P1 ) 106,106,206	CSAK0780
	106	CI = F(NF,1)	CSAK0790
		GO TO 99	CSAK0800
	206	IF ( NSECT - 10 ) 406,306,306	CSAK0810
	306	CI = F(NF,11)	CSAK0820
		GO TO 99	CSAK0830
	406	P2 = NSECT	CSAK0840
		P3 = P1 - P2	CSAK0850
		P1 = F(NF,NSECT+1)	CSAK0860
		P2 = F(NF,NSECT+2)	CSAK0870
		CI = P1 + P3*(P2 - P1)	CSAK0880
		GO TO 99	CSAK0890
C	G	GAIN	CSAK0900
	07	CI = P1 * CJ	CSAK0910
		GO TO 99	CSAK0920
C	H	HALF POWER (SQUARE ROOT)	CSAK0930
	08	CI = SQRT (CJ)	CSAK0940
		GO TO 99	CSAK0950
C	I	INTEGRATOR (MAXIMUM 25 ELEMENTS)	CSAK0960
	09	INTNO = MTRX5(I)	CSAK0970
		DYDT(INTNO) = CJ +P2*CK + P3*CL	CSAK0980
		GO TO 100	CSAK0990
C	J	JITTER (RANDOM NUMBER GENERATOR BETWEEN + AND - 1)	CSAK1000
	10	IR = 259 * IR	CSAK1010
		CI = FLOAT(IR) / 32767.0	CSAK1020
		GO TO 99	CSAK1030
C	K	CONSTANT	CSAK1040
	11	GO TO 100	CSAK1050
C	L	LIMITER	CSAK1060
	12	DIFF = CJ - P1	CSAK1070
		IF (DIFF) 112,93,93	CSAK1080
	112	DIFF = CJ - P2	CSAK1090
		IF (DIFF) 94,97,97	CSAK1100
C	M	MAGNITUDE (ABSOLUTE VALUE)	CSAK1110
	13	CI = ABS (CJ)	CSAK1120
		GO TO 99	CSAK1130
C	N	NEGATIVE CLIPPER	CSAK1140
	14	IF (CJ) 98,98,97	CSAK1150
C	O	OFFSET	CSAK1160

15	CI = CJ + P1	CSAK1170
	GO TO 99	CSAK1180
C	P POSITIVE CLIPPER	CSAK1190
16	IF (CJ) 97,98,98	CSAK1200
C	Q QUIT	CSAK1210
17	IF (CJ - CK) 100,100,170	CSAK1220
C	R RELAY	CSAK1230
18	IF (CJ) 218, 118, 118	CSAK1240
118	CI = CK	CSAK1250
	GO TO 99	CSAK1260
218	CI = CL	CSAK1270
	GO TO 99	CSAK1280
20	GO TO ( 120,98,1620),TEST5	CSAK1290
120	GO TO ( 620,220),TEST6	CSAK1300
220	IF ( MTRX5(I) ) 320,320,520	CSAK1310
320	PAR3(I) = 0.0	CSAK1320
	GO TO 1120	CSAK1330
520	PAR3(I) = P2	CSAK1340
620	GO TO ( 720,1120),KEY15	CSAK1350
720	IF ( PAR3(I) ) 820,1120,1120	CSAK1360
820	PAR2(I) = PAR3(I)	CSAK1370
	MTRX5(I) = 1	CSAK1380
	GO TO 100	CSAK1390
1120	MTRX5(I) = 0	CSAK1400
1220	IF( CJ ) 98,1320,1320	CSAK1410
1320	MTRX5(I) = 1	CSAK1420
1420	PAR2(I) = -P1 + DTS2 + DT	CSAK1430
	GO TO 95	CSAK1440
1620	IF ( MTRX5(I) ) 1220,1220,1720	CSAK1450
1720	IF ( P2 ) 1820,1420,1420	CSAK1460
1820	PAR2(I) = P2 + DT	CSAK1470
	GO TO 98	CSAK1480
C	U UNIT DELAY (MAXIMUM 25 ELEMENTS)	CSAK1490
21	GO TO (221,121,121), TEST5	CSAK1500
121	C(I) = P2	CSAK1510
221	PAR2(I) = CJ	CSAK1520
	GO TO 100	CSAK1530
C	V VACUOUS (USED IN CONJUNCTION WITH WYE ELEMENT)	CSAK1540
22	GO TO (122,100,100), TEST5	CSAK1550
122	MTRX5(I) = NEXT	CSAK1560
	GO TO 100	CSAK1570
C	W WEIGHTED SUMMER	CSAK1580
23	CI = CJ *P1 + CK*P2 + CL*P3	CSAK1590
	GO TO 99	CSAK1600
C	X MULTIPLIER	CSAK1610
24	CI = CJ * CK	CSAK1620
	GO TO 99	CSAK1630
C	Y WYE IMPLICIT FUNCTION TEST	CSAK1640
25	RELER = ABS(1.-CK/CJ)	CSAK1650
	IF ( RELLR = P1) 97,97,125	CSAK1660
125	CALL DATSW (0, KEY16)	CSAK1670
	GO TO (160,225), KEY16	CSAK1680
225	C(K) = (1.0 - P2)*CJ + P2*CK	CSAK1690
	NEXT = MTRX5(K)	CSAK1700
	GO TO 1000	CSAK1710
C	Z ZERO ORDER HOLD	CSAK1720
26	GO TO (126,226,226), TEST5	CSAK1730
126	PAR2(I) = C(I)	CSAK1740

```

                P2 = C(I)
226 IF (CK) 94,94,326
326 PAR2(I) = CJ
GO TO 97
C      +          SUMMER      ( THREE INPUTS PERMITTED)
27 J = MTRX2(I)
IF (J) 127,927,227
127 J = -J
CI = -C(J)
GO TO 327
227 CI = C(J)
327 K = MTRX3(I)
IF (K) 427,627,527
427 K = -K
CI = CI - C(K)
GO TO 627
527 CI = CI + C(K)
627 L = MTRX4(I)
IF (L) 727,99,827
727 L = -L
CI = CI - C(L)
GO TO 99
827 CI = CI + C(L)
GO TO 99
927          CI = 0.0
GO TO 327
C      -          SIGN INVERTER (LIMITED TO ONE INPUT CONNECTION)
28 GO TO 96
C      /          DIVIDER
29 IF (CK) 129,140,129
129          CI = CJ / CK
GO TO 99
C      1          SPECIAL ELEMENT NUMBER 1
31 CALL SUB1
GO TO 100
C      2          SPECIAL ELEMENT NUMBER 2
32 CALL SUB2
GO TO 100
C      3          SPECIAL ELEMENT NUMBER 3
33 CALL SUB3
GO TO 100
C      4          SPECIAL ELEMENT NUMBER 4
34 CALL SUB4
GO TO 100
C      5          SPECIAL ELEMENT NUMBER 5
35 CALL SUB5
GO TO 100
C
93          CI = P1
GO TO 99
94          CI = P2
GO TO 99
95          CI = 1.0
GO TO 99
96          CI = -CJ
GO TO 99
97          CI = CJ
GO TO 99

```

CSAK1750  
CSAK1760  
CSAK1770  
CSAK1780  
CSAK1790  
CSAK1800  
CSAK1810  
CSAK1820  
CSAK1830  
CSAK1840  
CSAK1850  
CSAK1860  
CSAK1870  
CSAK1880  
CSAK1890  
CSAK1900  
CSAK1910  
CSAK1920  
CSAK1930  
CSAK1940  
CSAK1950  
CSAK1960  
CSAK1970  
CSAK1980  
CSAK1990  
CSAK2000  
CSAK2010  
CSAK2020  
CSAK2030  
CSAK2040  
CSAK2050  
CSAK2060  
CSAK2070  
CSAK2080  
CSAK2090  
CSAK2100  
CSAK2110  
CSAK2120  
CSAK2130  
CSAK2140  
CSAK2150  
CSAK2160  
CSAK2170  
CSAK2180  
CSAK2190  
CSAK2200  
CSAK2210  
CSAK2220  
CSAK2230  
CSAK2240  
CSAK2250  
CSAK2260  
CSAK2270  
CSAK2280  
CSAK2290  
CSAK2300  
CSAK2310  
CSAK2320



```
98          CI = 0.0
99          C(I) = CI
100 IF (NEXT = NLIST) 1100,1200,140
1100         NEXT = NEXT + 1
           GO TO 1000
1200 CONTINUE
      RETURN
C
C          ERROR
140 CONTINUE
150 TEST5 = 4
      GO TO 180
160 TEST5 = 5
      GO TO 180
170 TEST5 = 6
180 RETURN
      END
```

```
CSAK2330
CSAK2340
CSAK2350
CSAK2360
CSAK2370
CSAK2380
CSAK2390
CSAK2400
CSAK2410
CSAK2420
CSAK2430
CSAK2440
CSAK2450
CSAK2460
CSAK2470
CSAK2480
CSAK2490
```

```

// FOR
* LIST SOURCE PROGRAM
*ONE WORD INTEGERS
SUBROUTINE CSM12
C ***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2
REAL REALS(395)
INTEGER INTS(587),TEST5,TEST6,TEST9
DIMENSION IA(15)
COMMON REALS, INTS
EQUIVALENCE ( INTS(380), KEY1 ), ( INTS(381), KEY2 )
EQUIVALENCE ( INTS(382), KEY3 ), ( INTS(383), KEY4 )
EQUIVALENCE ( INTS(384), KEY5 ), ( INTS(385), KEY6 )
EQUIVALENCE ( INTS(386), KEY7 ), ( INTS(387), KEY8 )
EQUIVALENCE ( INTS(388), KEY9 ), ( INTS(389), KEY10 )
EQUIVALENCE ( INTS(390), KEY11 ), ( INTS(391), KEY12 )
EQUIVALENCE ( INTS(392), KEY13 ), ( INTS(393), KEY14 )
EQUIVALENCE ( INTS(394), KEY15 ), ( INTS(395), KEY16 )
EQUIVALENCE ( INTS(529), TEST5 ), ( INTS(530), TEST6 )
EQUIVALENCE ( INTS(533), TEST9 ), ( INTS(543), NFG )
EQUIVALENCE ( INTS(587), IARG )
GO TO ( 210,210,210,199,195,197,195), TEST5
195 WRITE (1,196)
196 FORMAT ('RUN TERMINATED BY SWITCH 0')
GO TO 210
197 WRITE (1,198)
198 FORMAT ('RUN TERMINATED BY QUIT ELEMENT')
GO TO 210
199 WRITE (1,200)
200 FORMAT (/ 20H ERROR IN PROCESSING )
210 TEST5 = 1
IARG = 5
CALL CSM9
CALL DATSW(10,KEY10)
GO TO (50,10),KEY10
10 WRITE (1,110)
110 FORMAT (/ 'TO SUPPRESS INSTRUCTIONS TURN ON SWITCH 10' /
1101 ' OPTION SWITCH')
CALL DATSW(10,KEY10)
GO TO (50, 1),KEY10
1 WRITE (1,101)
101 FORMAT ('CONFIGURATION 1')
CALL DATSW(10,KEY10)
GO TO (50, 2),KEY10
2 WRITE (1,102)
102 FORMAT ('INITIAL CONDITIONS OR PARAMETERS 2')
IF (NFG) 204,204,203
203 CALL DATSW(10,KEY10)
GO TO (50, 3),KEY10
3 WRITE (1,103)
103 FORMAT ('FUNCTION GENERATOR INTERCEPTS 3')
204 CALL DATSW(10,KEY10)
GO TO (50, 4),KEY10
4 WRITE (1,104)
104 FORMAT ('INTEGRATION SPECIFICATIONS 4')
CALL DATSW(10,KEY10)
GO TO (50, 5),KEY10
5 WRITE (1,105)
105 FORMAT ('PRINT INTERVAL 5')
CALL DATSW(10,KEY10)

```

```

        GO TO (50, 6),KEY10                                CSAL0590
    6 WRITE (1,106)                                        CSAL0600
106 FORMAT ('PRINT VARIABLES                               6')    CSAL0610
    GO TO ( 202,201) , TEST9                               CSAL0620
201 CALL DATSW(10,KEY10)                                  CSAL0630
    GO TO (50, 7),KEY10                                    CSAL0640
    7 WRITE (1,107)                                        CSAL0650
107 FORMAT ('NEW PLOT FRAME                               7')    CSAL0660
    CALL DATSW(10,KEY10)                                   CSAL0670
    GO TO (50, 8),KEY10                                    CSAL0680
    8 WRITE (1,108)                                        CSAL0690
108 FORMAT ('PLOTTER X-AXIS                               8')    CSAL0700
    CALL DATSW(10,KEY10)                                   CSAL0710
    GO TO (50, 9),KEY10                                    CSAL0720
    9 WRITE (1,109)                                        CSAL0730
109 FORMAT ('PLOTTER Y-AXIS                               9')    CSAL0740
202 CALL DATSW(10,KEY10)                                  CSAL0750
    GO TO (50,11),KEY10                                    CSAL0760
    11 WRITE (1,111)                                      CSAL0770
111 FORMAT ('SUPPRESS TYPING OF CARD INPUT DATA        11')    CSAL0780
    CALL DATSW(10,KEY10)                                   CSAL0790
    GO TO (50,12),KEY10                                    CSAL0800
    12 WRITE (1,112)                                      CSAL0810
112 FORMAT ('PUNCH UPDATED DATA DECK                   12')    CSAL0820
    CALL DATSW(10,KEY10)                                   CSAL0830
    GO TO (50,13),KEY10                                    CSAL0840
    13 WRITE (1,113)                                      CSAL0850
113 FORMAT ('INTERROGATE BLOCK OUTPUTS                   13')    CSAL0860
    CALL DATSW(10,KEY10)                                   CSAL0870
    GO TO (50,14),KEY10                                    CSAL0880
    14 WRITE (1,114)                                      CSAL0890
114 FORMAT ('SAVE STATUS AT INTERRUPT TIME              14')    CSAL0900
    CALL DATSW(10,KEY10)                                   CSAL0910
    GO TO (50,15),KEY10                                    CSAL0920
    15 WRITE (1,115)                                      CSAL0930
115 FORMAT ('RESTART AT PREVIOUS INTERRUPT POINT        15')    CSAL0940
    50 WRITE (1,150)                                       CSAL0950
150 FORMAT(/'AFTER SELECTING DESIRED OPTION PRESS START',//) CSAL0960
    PAUSE                                                  CSAL0970
    CALL DATSW (1,KEY1)                                     CSAL0980
    CALL DATSW (2,KEY2)                                     CSAL0990
    CALL DATSW (3,KEY3)                                     CSAL1000
    CALL DATSW (4,KEY4)                                     CSAL1010
    CALL DATSW (5,KEY5)                                     CSAL1020
    CALL DATSW (6,KEY6)                                     CSAL1030
    CALL DATSW (7,KEY7)                                     CSAL1040
    CALL DATSW (8,KEY8)                                     CSAL1050
    CALL DATSW (9,KEY9)                                     CSAL1060
    CALL DATSW (11,KEY11)                                   CSAL1070
    CALL DATSW (12,KEY12)                                   CSAL1080
    CALL DATSW (13,KEY13)                                   CSAL1090
    CALL DATSW (14,KEY14)                                   CSAL1100
    CALL DATSW (15,KEY15)                                   CSAL1110
    IN = 0                                                  CSAL1120
    DO 170 I=1,15                                          CSAL1130
    IF(INTS(I+379)-1) 170,160,170                          CSAL1140
160 IF ( I = 10) 161,170,161                              CSAL1150
161 IN = IN + 1                                           CSAL1160
    IA(IN) = I                                             CSAL1170
170 CONTINUE                                              CSAL1180
    WRITE (1,175) (IA(I), I = 1,IN)                       CSAL1190
175 FORMAT (22HSWITCHES SET ON WERE ,15I3,//)           CSAL1200
    GO TO ( 301, 304), TEST6                               CSAL1210
301 GO TO ( 302, 304), KEY14                             CSAL1220
302 TEST6 = 2                                             CSAL1230
304 RETURN                                               CSAL1240
    END                                                    CSAL1250

```

// FOR	CSAM0010
*ONE WORD INTEGERS	CSAM0020
SUBROUTINE CSM13	CSAM0030
C  ***** MARCH 30, 1966 *****	CSAM0040
C	CSAM0050
C  BLOCK OUTPUT INTERROGATION ROUTINE	CSAM0060
C	CSAM0070
REAL  REALS(395)	CSAM0080
INTEGER INTS(587)	CSAM0090
DIMENSION C(76)	CSAM0100
COMMON REALS, INTS	CSAM0110
EQUIVALENCE ( INTS(392),  KEY13  ), ( REALS(  2),  C(1) )	CSAM0120
C	CSAM0130
WRITE (1,100)	CSAM0140
1 WRITE (1,101)	CSAM0150
READ (6,102) I	CSAM0160
IF ( I )  20,2,10	CSAM0170
10 IF ( I - 75)  30,30,20	CSAM0180
20 WRITE (1,104)	CSAM0190
GO TO 1	CSAM0200
30 CONTINUE	CSAM0210
WRITE (1,103) I,C(I)	CSAM0220
CALL DATSW(13,KEY13)	CSAM0230
GO TO (1,2) ,KEY13	CSAM0240
2 RETURN	CSAM0250
100 FORMAT ( /-OUTPUT INTERROGATION OPTION- /)	CSAM0260
101 FORMAT ( -(  ) BLOCK-)	CSAM0270
102 FORMAT ( I3)	CSAM0280
103 FORMAT ( -OUTPUT OF BLOCK-,I3,5X,F10.4)	CSAM0290
104 FORMAT ( -ENTRY ERROR-)	CSAM0300
END	CSAM0310
// DUP	CSAM0320
*STORE  WS  UA  CSM13	CSAM0330
// JOB	CSAM0340

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSM8
C MASTER CONTROL FOR PRINTER OUTPUT VERSION 1 MOD 1
REAL REALS(395)
INTEGER INTS(587)
DIMENSION C(76)
COMMON REALS, INTS
EQUIVALENCE ( INTS(535), K1 ), ( REALS( 2), C(1) )
EQUIVALENCE ( INTS(536), K2 ), ( REALS( 77), T )
EQUIVALENCE ( INTS(537), K3 )
EQUIVALENCE ( INTS(538), K4 )
EQUIVALENCE ( INTS(539), K5 )
EQUIVALENCE ( INTS(587), IARG )
GO TO ( 1, 2), IARG
1 CALL CSM8A
RETURN
2 TC = T + 0.0005
CK1 = C(K1) + SIGN(0.00005,C(K1))
CK2 = C(K2) + SIGN(0.00005,C(K2))
CK3 = C(K3) + SIGN(0.00005,C(K3))
CK4 = C(K4) + SIGN(0.00005,C(K4))
CK5 = C(K5) + SIGN(0.00005,C(K5))
WRITE (1,201) TC,CK1,CK2,CK3,CK4,CK5
201 FORMAT (5X, F10.3, 5F13.4 )
RETURN
END
// DUP
*STORE WS UA CSM8
// JOB

```

```

CSBA0010
CSBA0020
CSBA0030
CSBA0040
CSBA0050
CSBA0060
CSBA0070
CSBA0080
CSBA0090
CSBA0100
CSBA0110
CSBA0120
CSBA0130
CSBA0140
CSBA0150
CSBA0160
CSBA0170
CSBA0180
CSBA0190
CSBA0200
CSBA0210
CSBA0220
CSBA0230
CSBA0240
CSBA0250
CSBA0260
CSBA0270
CSBA0280
CSBA0290
CSBA0300

```

// FOR	CSBB0010
*ONE WORD INTEGERS	CSBB0020
SUBROUTINE CSM8A	CSBB0030
C    ***** APRIL 1, 1966 *****	CSBB0040
C    REQUEST PRINT INFORMATION	CSBB0050
C	CSBB0060
REAL    REALS(395)	CSBB0070
INTEGER INTS(587),PRINT(5),TEST8	CSBB0080
COMMON REALS, INTS	CSBB0090
EQUIVALENCE                          ( REALS( 78),    DT	)CSBB0100
EQUIVALENCE ( INTS(384),    KEY5      ) , ( REALS(391), TSAMP	)CSBB0110
EQUIVALENCE ( INTS(385),    KEY6      )	CSBB0120
EQUIVALENCE ( INTS(532),    TEST8      )	CSBB0130
EQUIVALENCE ( INTS(535),    PRINT(1)  )	CSBB0140
C	CSBB0150
GO TO (2,1), TEST8	CSBB0160
1 GO TO (2 ,4 ), KEY5	CSBB0170
2 WRITE (1,101)	CSBB0180
READ (6,102) TSAMP	CSBB0190
IF ( TSAMP - DT ) 80,4,4	CSBB0200
C	CSBB0210
C    FIND OUT WHICH BLOCKS ARE TO BE PRINTED	CSBB0220
C	CSBB0230
4 GO TO (6,5),TEST8	CSBB0240
5 GO TO (7 ,40), KEY6	CSBB0250
6    TEST8 = 2	CSBB0260
7 WRITE (1,103)	CSBB0270
READ (6,105) (PRINT(N), N=1,5 )	CSBB0280
C	CSBB0290
C    IF BLOCK NUMBER IS NOT BETWEEN 1 AND 75, PRINT 0.0	CSBB0300
C	CSBB0310
DO 30 N=1,5	CSBB0320
IF ( PRINT(N) ) 10, 10, 20	CSBB0330
10 PRINT(N) = 0	CSBB0340
GO TO 30	CSBB0350
20 IF ( PRINT(N) - 75 ) 30, 30, 10	CSBB0360
30 CONTINUE	CSBB0370
GO TO 50	CSBB0380
40 WRITE (1,104) PRINT	CSBB0390
50 RETURN	CSBB0400
80 WRITE (1,109)	CSBB0410
GO TO 2	CSBB0420
C	CSBB0430
101 FORMAT (// 26H(                  ) PRINT INTERVAL )	CSBB0440
102 FORMAT (F10.0)	CSBB0450
103 FORMAT ( 9X, 4HTIME, 3X, 5(3X, 10HOUTPUT( ) ) )	CSBB0460
104 FORMAT ( 9X, 4HTIME, 3X, 5(3X, 6HOUTPUT,I3,1X) )	CSBB0470
105 FORMAT (15X, 5(11X, I2) )	CSBB0480
109 FORMAT (/-PRINT INTERVAL CAN NOT BE LESS THAN INTEGRATION INTERVAL	CSBB0490
1091- )	CSBB0500
C	CSBB0510
END	CSBB0520
// DUP	CSBB0530
*STORE        WS  UA  CSM8A	CSBB0540
// JOB	CSBB0550

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSM9
C ***** APRIL 14, 1966 *****
C PLOTTER CONTROL SUBROUTINE
C
REAL REALS(395)
INTEGER INTS(587)
DIMENSION C(76)
COMMON REALS, INTS
EQUIVALENCE ( REALS( 2), C(1) )
EQUIVALENCE ( INTS(544), IVERT ) , ( REALS(392), VDEL )
EQUIVALENCE ( INTS(545), IHOR ) , ( REALS(393), HDEL )
EQUIVALENCE ( INTS(587), IARG ) , ( REALS(394), VMIN )
EQUIVALENCE ( REALS(395), HMIN )
C
GO TO (1, 2, 3, 4, 5, 6), IARG
C
C MOVE PLOTTER PAPER TO NEW POSITION AND DRAW PLOT FRAME
C 1 CALL CSM9A
GO TO 100
C
C ENTER PLOT VARIABLES AND PARAMETERS
C 2 CALL CSM9B
GO TO 100
C
C PLOT POINT
C 3 N = 0
13 VERT = ( C(IVERT) - VMIN ) / VDEL
HORIZ = ( C(IHOR) - HMIN ) / HDEL
IF ( VERT - 1.0 ) 23, 23, 63
23 IF ( VERT ) 73, 33, 33
33 IF ( HORIZ - 1.0 ) 43, 43, 83
43 IF ( HORIZ ) 93, 53, 53
53 CALL FPLOTT (N, HORIZ, VERT)
GO TO 100
63 VERT = 1.0
GO TO 33
73 VERT = 0.0
GO TO 33
83 HORIZ = 1.0
GO TO 53
93 HORIZ = 0.0
GO TO 53
C
C DRAW PRINT-TIME MARKER SYMBOL
C 4 CALL POINT (0)
GO TO 100
C
C PEN UP
C 5 CALL FPLOTT (1, HORIZ, VERT)
GO TO 100
C
C PEN DOWN
C 6 N = -2
GO TO 13
C
100 RETURN
END
// DUP
*STORE WS UA CSM9

```

```

CSBC0010
CSBC0020
CSBC0030
CSBC0040
CSBC0050
CSBC0060
CSBC0070
CSBC0080
CSBC0090
CSBC0100
CSBC0110
CSBC0120
CSBC0130
CSBC0140
CSBC0150
CSBC0160
CSBC0170
CSBC0180
CSBC0190
CSBC0200
CSBC0210
CSBC0220
CSBC0230
CSBC0240
CSBC0250
CSBC0260
CSBC0270
CSBC0280
CSBC0290
CSBC0300
CSBC0310
CSBC0320
CSBC0330
CSBC0340
CSBC0350
CSBC0360
CSBC0370
CSBC0380
CSBC0390
CSBC0400
CSBC0410
CSBC0420
CSBC0430
CSBC0440
CSBC0450
CSBC0460
CSBC0470
CSBC0480
CSBC0490
CSBC0500
CSBC0510
CSBC0520
CSBC0530
CSBC0540
CSBC0550
CSBC0560
CSBC0570
CSBC0580
CSBC0590
CSBC0600
CSBC0610

```

// JOB

CSBC0620



// FOR.		CSBD0010
*ONE WORD INTEGERS		CSBD0020
SUBROUTINE CSM9A		CSBD0030
C  ***** MARCH 30, 1966 *****		CSBD0040
C  SETS UP PLOT SCALE AND DRAWS A NEW GRID		CSBD0050
C		CSBD0060
REAL  REALS(395)		CSBD0070
INTEGER INTS(587), TEST9		CSBD0080
COMMON REALS, INTS		CSBD0090
EQUIVALENCE ( INTS(386),  KEY7      )		CSBD0100
EQUIVALENCE ( INTS(533),  TEST9     )		CSBD0110
C		CSBD0120
GO TO (30, 10), TEST9		CSBD0130
C  TEST9 = 1 UNTIL INITIAL SPECIFICATION OF PLOTTER VARIABLES		CSBD0140
10 GO TO (20, 100), KEY7		CSBD0150
20 CALL FPLOT(1,1.5,0.0)		CSBD0160
25 CALL SCALF ( 10.0,10.0, 0.0, 0.0 )		CSBD0170
CALL FGRID( 0, 0.0, 0.0, 0.1, 10 )		CSBD0180
CALL FGRID( 1, 1.0, 0.0, 1.0, 1 )		CSBD0190
CALL FGRID( 2, 1.0, 1.0, 1.0, 1 )		CSBD0200
CALL FGRID( 3, 0.0, 1.0, 0.1, 10 )		CSBD0210
CALL FGRID( 1, 0.5, 0.0, 1.0, 1 )		CSBD0220
CALL FGRID( 2, 1.0, 0.5, 1.0, 1 )		CSBD0230
100 RETURN		CSBD0240
30 WRITE (1,130)		CSBD0250
130 FORMAT (- PREPARE PLOTTER AND PRESS START-)		CSBD0260
1301      - SET PEN ABOUT ONE INCH FROM RIGHT MARGIN- )		CSBD0270
TEST9 = 2		CSBD0280
C  TEST9 = 2 AFTER INITIAL SPECIFICATION OF PLOTTER VARIABLES		CSBD0290
50 PAUSE		CSBD0300
GO TO 25		CSBD0310
END		CSBD0320
// DUP		CSBD0330
*STORE      WS  UA  CSM9A		CSBD0340
// JOB		CSBD0350

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSM9B
C ***** MARCH 30, 1966 *****
C PRINT REQUEST AND FORMAT FOR PLOT INFORMATION
C
REAL REALS(395)
INTEGER INTS(587)
COMMON REALS, INTS
EQUIVALENCE ( INTS(387), KEY8 ) , ( REALS( 80), TTOT )
EQUIVALENCE ( INTS(388), KEY9 ) , ( REALS(392), VDEL )
EQUIVALENCE ( INTS(544), IVERT ) , ( REALS(393), HDEL )
EQUIVALENCE ( INTS(545), IHOR ) , ( REALS(394), VMIN )
EQUIVALENCE ( INTS(545), IHOR ) , ( REALS(395), HMIN )
C
IF ( IVERT ) 10,10,5
5 GO TO (10,20), KEY9
10 WRITE (1,100)
READ (6,101) IVERT,VMIN,VMAX
VDEL = VMAX - VMIN
IF ( IVERT ) 150, 150, 14
14 IF ( VDEL ) 150,150,15
15 IF ( IVERT - 76 ) 20, 20, 150
20 CONTINUE
IF ( IHOR ) 30,30,25
25 GO TO (30,90), KEY8
30 WRITE (1,102)
READ (6,101) IHOR,HMIN,HMAX
HDEL = HMAX - HMIN
C
IF ( IHOR ) 160, 50, 34
34 IF( HDEL ) 160,160,35
35 IF ( IHOR - 76 ) 60, 60,160
C
TIME IS THE HORIZONTAL AXIS
50 HMIN = 0.0
HDEL = TTOT
IHOR = 76
60 CONTINUE
C
90 RETURN
C
100 FORMAT (//-( ) BLOCK FOR Y-AXIS ( ) MINIMUM VALUE
1001( ) MAXIMUM VALUE- )
101 FORMAT ( I3,22X,F10.0,21X,F10.0 )
102 FORMAT (//-( ) BLOCK FOR X-AXIS ( ) MINIMUM VALUE
1021( ) MAXIMUM VALUE- )
103 FORMAT (// - ERROR IN Y-AXIS SPECIFICATION- )
104 FORMAT (// - ERROR IN X-AXIS SPECIFICATION- )
C
VERTICAL ERROR
150 WRITE (1,103)
GO TO 10
C
HORIZONTAL ERROR
160 WRITE (1,104)
GO TO 30
C
END
// DUP
*STORE WS UA CSM9B

```

```

CSBE0010
CSBE0020
CSBE0030
CSBE0040
CSBE0050
CSBE0060
CSBE0070
CSBE0080
CSBE0090
)CSBE0100
)CSBE0110
)CSBE0120
)CSBE0130
)CSBE0140
CSBE0150
CSBE0160
CSBE0170
CSBE0180
CSBE0190
CSBE0200
CSBE0210
CSBE0220
CSBE0230
CSBE0240
CSBE0250
CSBE0260
CSBE0270
CSBE0280
CSBE0290
CSBE0300
CSBE0310
CSBE0320
CSBE0330
CSBE0340
CSBE0350
CSBE0360
CSBE0370
CSBE0380
CSBE0390
CSBE0400
CSBE0410
CSBE0420
CSBE0430
CSBE0440
CSBE0450
CSBE0460
CSBE0470
CSBE0480
CSBE0490
CSBE0500
CSBE0510
CSBE0520
CSBE0530
CSBE0540
CSBE0550
CSBE0560
CSBE0570
CSBE0580
CSBE0590
CSBE0600
CSBE0610

```

// JOB

CSBE0620

// FOR  
\* LIST SOURCE PROGRAM  
\*ONE WORD INTEGERS

		CSCA0020
	SUBROUTINE CSM8	CSCA0030
C	***** AUGUST 1, 1967 ***** VERSION 1, MODIFICATION 2	CSCA0040
C	MASTER CONTROL FOR PRINTER OUTPUT	CSCA0050
C	THIS ALTERNATE SUBPROGRAM IS TO BE USED IF THE 1627 PLOTTER	CSCA0060
C	IS UNAVAILABLE -- IT PROVIDES A PRINT-PLOT OUTPUT ON THE	CSCA0070
C	1131 CONSOLE PRINTER	CSCA0080
	REAL REALS(395)	CSCA0090
	INTEGER INTS(587)	CSCA0100
	DIMENSION C(76)	CSCA0110
	DIMENSION IPLOT(51)	CSCA0120
	COMMON REALS, INTS	CSCA0130
	EQUIVALENCE ( INTS(535), K1 ), ( REALS( 2), C(1) )	CSCA0140
	EQUIVALENCE ( INTS(536), K2 ), ( REALS( 77), T )	CSCA0150
	EQUIVALENCE ( INTS(537), K3 ), ( REALS(392), VDEL )	CSCA0160
	EQUIVALENCE ( INTS(538), K4 ), ( REALS(394), VMIN )	CSCA0170
	EQUIVALENCE ( INTS(587), IARG )	CSCA0180
	GO TO ( 1, 2), IARG	CSCA0190
1	CALL CSM8A	CSCA0200
	RETURN	CSCA0210
2	TC = T + 0.0005	CSCA0220
	CK1 = C(K1) + SIGN(0.00005,C(K1))	CSCA0230
	CK2 = C(K2) + SIGN(0.00005,C(K2))	CSCA0240
	CK3 = C(K3) + SIGN(0.00005,C(K3))	CSCA0250
	CK4 = C(K4) + SIGN(0.00005,C(K4))	CSCA0260
	N = 0.5 + 100.0*(C(K4)-VMIN) / VDEL	CSCA0270
	IF (N) 10,60,20	CSCA0280
10	N = 0	CSCA0290
	GO TO 60	CSCA0300
20	IF (N - 100) 40,40,30	CSCA0310
30	N = 100	CSCA0320
40	N = N/2	CSCA0330
C	DASHES TO LEFT OF PLOTTED POINT, BLANKS TO RIGHT	CSCA0340
50	DO 51 IND = 1,N	CSCA0350
51	IPLOT(IND) = 24640	CSCA0360
60	NP1 = N + 1	CSCA0370
	NP2 = NP1 + 1	CSCA0380
	IF ( NP2 - 50 ) 61,61,63	CSCA0390
61	DO 62 IND = NP2,50	CSCA0400
62	IPLOT(IND) = 16448	CSCA0410
C	INDICATE MARGINS BY LETTER I	CSCA0420
63	IPLOT( 1 ) = -14016	CSCA0430
	IPLOT(51) = -14016	CSCA0440
C	INDICATE PLOTTED POINT BY PLUS SIGN	CSCA0450
	IPLOT(NP1) = 20032	CSCA0460
	WRITE (1, 201) TC,CK1,CK2,CK3,CK4,IPLOT	CSCA0470
201	FORMAT (F11.3,4F13.4,5X,51A1 )	CSCA0480
	RETURN	CSCA0490
	END	CSCA0500

```

// FOR
*ONE WORD INTEGERS
SUBROUTINE CSM8A
C      ***** APRIL 1, 1966 *****
C      REQUEST PRINT INFORMATION
C      THIS ALTERNATE SUBPROGRAM IS TO BE USED IF THE 1627 PLOTTER
C      IS UNAVAILABLE -- IT PROVIDES A PRINT-PLOT OUTPUT ON THE
C      1131 CONSOLE PRINTER
C
REAL    REALS(395)
INTEGER INTS(587),PRINT(4),TEST8
COMMON REALS, INTS
EQUIVALENCE
EQUIVALENCE ( INTS(384),  KEY5      ) , ( REALS( 78),    DT      )
EQUIVALENCE ( INTS(385),  KEY6      ) , ( REALS(391), TSAMP   )
EQUIVALENCE ( INTS(532),  TEST8     ) , ( REALS(392),  VDEL   )
EQUIVALENCE ( INTS(535),  PRINT(1)  ) , ( REALS(394),  VMIN   )
C
GO TO (2,1), TEST8
1 GO TO (2,4), KEY5
2 WRITE (1,101)
READ (6,102) TSAMP
IF (TSAMP - DT) 80,4,4
C
      FIND OUT WHICH BLOCKS ARE TO BE PRINTED AND WHICH PLOTTED
C
4 GO TO (6,5),TEST8
5 GO TO (7,60), KEY6
6      TEST8 = 2
7 CONTINUE
WRITE (1,106)
READ (6,107) PRINT(4),VMIN,VMAX
      VDEL = VMAX - VMIN
C
      TEST IF BLOCK NUMBER TO BE PLOTTED IS BETWEEN 1 AND 75
C      AND IF VMAX IS GREATER THAN VMIN
C
IF ( PRINT(4) ) 15,15,9
9 IF ( VDEL ) 15,15,10
10 IF ( PRINT(4) - 76 ) 20,20,15
C
      Y-AXIS SPECIFICATION ERROR
C
15 WRITE (1,108)
GO TO 7
C
20 CONTINUE
C
      READ IN VARIABLES TO BE PRINTED
C
WRITE (1,103) PRINT(4),VMIN,VMAX
READ (6,105) ( PRINT(N), N=1,3)
C
      IF BLOCK NUMBER IS NOT BETWEEN 1 AND 75, PRINT 0.0
C
DO 50 N=1,3
IF ( PRINT(N) ) 40,40,30
30 IF ( PRINT(N) - 75 ) 50,50,40
40      PRINT(N) = 0.0
50 CONTINUE
GO TO 70

```

```

CSCB0010
CSCB0020
CSCB0030
CSCB0040
CSCB0050
CSCB0060
CSCB0070
CSCB0080
CSCB0090
CSCB0100
CSCB0110
CSCB0120
CSCB0130
CSCB0140
CSCB0150
CSCB0160
CSCB0170
CSCB0180
CSCB0190
CSCB0200
CSCB0210
CSCB0220
CSCB0230
CSCB0240
CSCB0250
CSCB0260
CSCB0270
CSCB0280
CSCB0290
CSCB0300
CSCB0310
CSCB0320
CSCB0330
CSCB0340
CSCB0350
CSCB0360
CSCB0370
CSCB0380
CSCB0390
CSCB0400
CSCB0410
CSCB0420
CSCB0430
CSCB0440
CSCB0450
CSCB0460
CSCB0470
CSCB0480
CSCB0490
CSCB0500
CSCB0510
CSCB0520
CSCB0530
CSCB0540
CSCB0550
CSCB0560
CSCB0570
CSCB0580
CSCB0590
CSCB0600
CSCB0610

```

60 CONTINUE		CSCB0620
VMAX = VMIN + VDEL		CSCB0630
WRITE (1,104) PRINT,VMIN,VMAX		CSCB0640
70 RETURN		CSCB0650
80 WRITE (1,109)		CSCB0660
GO TO 2		CSCB0670
101 FORMAT (// 26H(                    ) PRINT INTERVAL )		CSCB0680
102 FORMAT (F10.0)		CSCB0690
103 FORMAT (/5X,-TIME-, 3X, 3(3X,-OUTPUT(   )-) 3X,-OUTPUT-,I3, 6X,		CSCB0700
1031F10.4, 30X, F10.4   )		CSCB0710
104 FORMAT (/5X, 4HTIME, 3X, 4(3X, 6HOUTPUT,I3,1X) ,5X,F10.4,		CSCB0720
1041           30X,F10.4)		CSCB0730
105 FORMAT (11X, 3(11X, I2) )		CSCB0740
106 FORMAT (//-(   ) BLOCK FOR Y-AXIS (                    ) MINIMUM VALUE		CSCB0750
1061(                    ) MAXIMUM VALUE-   )		CSCB0760
107 FORMAT ( I3,22X,F10.0,21X,F10.0 )		CSCB0770
108 FORMAT (//--ERROR IN Y-AXIS SPECIFICATION- )		CSCB0780
109 FORMAT (/--PRINT INTERVAL CAN NOT BE LESS THAN INTEGRATION INTERVAL		CSCB0790
1091-   )		CSCB0800
C		CSCB0810
END		CSCB0820
// DUP		CSCB0830
*STORE           WS   UA   CSM8A		CSCB0840
// JOB		CSCB0850

// FOR		CSCC0010
*ONE WORD INTEGERS		CSCC0020
SUBROUTINE CSM9		CSCC0030
C    ***** MARCH 30, 1966 *****		CSCC0040
C		CSCC0050
C    THIS ALTERNATE SUBPROGRAM IS TO BE USED IF THE 1627 PLOTTER		CSCC0060
C    IS UNAVAILABLE -- IT PROVIDES A PRINT-PLOT OUTPUT ON THE		CSCC0070
C    1131 CONSOLE PRINTER		CSCC0080
RETURN		CSCC0090
END		CSCC0100
// DUP		CSCC0110
*STORE    WS  UA  CSM9		CSCC0120
// JOB		CSCC0130

```

// FOR
*ONE WORD INTEGERS
  SUBROUTINE SUB1
  RETURN
  END
// DUP
*STORE      WS  UA  SUB1
// JOB
// FOR
*ONE WORD INTEGERS
  SUBROUTINE SUB2
  RETURN
  END
// DUP
*STORE      WS  UA  SUB2
// JOB
// FOR
*ONE WORD INTEGERS
  SUBROUTINE SUB3
  RETURN
  END
// DUP
*STORE      WS  UA  SUB3
// JOB
// FOR
*ONE WORD INTEGERS
  SUBROUTINE SUB4
  RETURN
  END
// DUP
*STORE      WS  UA  SUB4
// JOB
// FOR
*ONE WORD INTEGERS
  SUBROUTINE SUB5
  RETURN
  END
// DUP
*STORE      WS  UA  SUB5
// JOB

```

```

CSDA0010
CSDA0020
CSDA0030
CSDA0040
CSDA0050
CSDA0060
CSDA0070
CSDA0080
CSDB0010
CSDB0020
CSDB0030
CSDB0040
CSDB0050
CSDB0060
CSDB0070
CSDB0080
CSDC0010
CSDC0020
CSDC0030
CSDC0040
CSDC0050
CSDC0060
CSDC0070
CSDC0080
CSDD0010
CSDD0020
CSDD0030
CSDD0040
CSDD0050
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CSDD0080
CSDE0010
CSDE0020
CSDE0030
CSDE0040
CSDE0050
CSDE0060
CSDE0070
CSDE0080

```

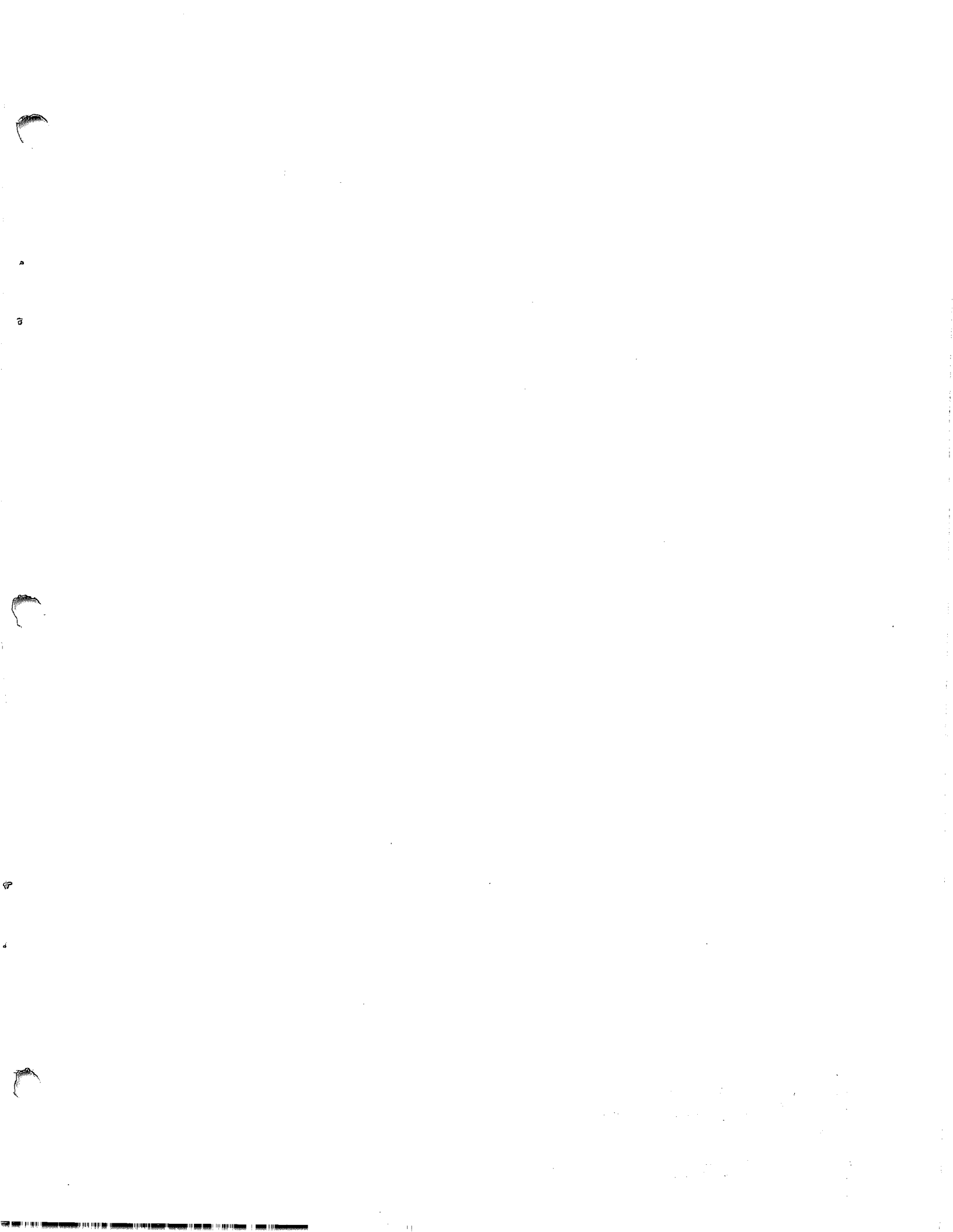


### Sample Problem Deck

// * IF 1627 PLOTTER IS AVAILABLE TO THE SYSTEM, REMOVE CARD	CSE00010
// * NUMBER 8 **** *LOCALCSM13 ****	CSE00020
// * IF NO 1627 PLOTTER IS AVAILABLE TO THE SYSTEM, REMOVE CARD	CSE00030
// * NUMBER 7 **** *LOCALCSM13,CSM9A,CSM9B ****	CSE00040
// XEQ CSMP 2	CSE00050
*LOCALCSMP,CSM0,CSM1,CSM2,CSM3,CSM4,CSM5,CSM6,CSM7,CSM8A,CSM11,CSM12,	CSE00060
*LOCALCSM13,CSM9A,CSM9B	CSE00070
*LOCALCSM13	CSE00080
FORCE 17 W 48 9	CSE00090
ACCELERATION 4 / 17 6	CSE00100
MASS 6 K	CSE00110
VELOCITY 48 I 4	CSE00120
DISPLACEMENT 9 I 48	CSE00130
C AND K 17 2.00000 1.00000	CSE00150
- MASS 6 -5.00000	CSE00160
INITIAL DISP. 9 -10.00000	CSE00170
	CSE00180
	CSE00190
	CSE00200
	CSE00210
	CSE00220
	CSE00230
	CSE00240



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**IBM****Technical Newsletter**

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Date	August 3, 1967
Previous Newsletter Nos.	None*

1130 CONTINUOUS SYSTEM MODELING PROGRAM (1130-CX-13X)  
SYSTEM MANUAL

Please remove pages 13-14, 15-16, 35-36, 65-66, 67-68, 73-74, 75-76, 79 through 88, and 95-96 from H20-0284-1 and replace them with the attached pages bearing the same page numbers.

Please file this newsletter at the back of H20-0284-1. It will provide a reference to changes, a method of determining that all amendments have been received, and a check for determining if the bulletin contains the proper pages.

\*If this newsletter is applied to H20-0284-0 instead of H20-0284-1, be sure to apply Technical Newsletter N20-1015-0 also.

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